

**A REVIEW OF E-LEARNING IN CANADA: A ROUGH SKETCH
OF THE EVIDENCE, GAPS AND PROMISING DIRECTIONS¹**

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RUNNING FOOT: A Review of E-learning in Canada

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ABSTRACT

This review provides a rough sketch of the evidence, gaps and promising directions in e-learning from 2000 onwards, with a particular focus on Canada. We searched a wide range of sources and document types to ensure that we represented, comprehensively, the arguments surrounding e-learning. Overall, there were 2,042 entries in our database, of which we reviewed 1,146, including all the Canadian primary research and all scholarly reviews of the literature. In total, there were 726 documents included in our review: 235 – general public opinion; 131 – trade/practitioners opinion; 88 – policy documents; 120 – reviews; and 152 – primary empirical research. The Argument Catalogue codebook included the following eleven classes of variables: 1) Document Source; 2) Areas/Themes of e-learning; 3) Value/Impact; 4) Type of evidence; 5) Research design; 6) Area of applicability; 7) Pedagogical implementation factors; 8) A-priori attitudes; 9) Types of learners; 10) Context; and 11) Technology Factors.

We examined the data from a number of perspectives, including their quality as evidence. In the primary research literature, we examined the kinds of research designs that were used. We found that over half of the studies conducted in Canada are qualitative in nature, while the rest are split in half between surveys and quantitative studies (correlational and experimental). When we looked at the nature of the research designs, we found that 51% are qualitative case studies and 15.8% are experimental or quasi-experimental studies. It seems that studies that can help us understand “what works” in e-learning settings are underrepresented in the Canadian research literature.

The documents were coded to provide data on outcomes of e-learning (we also refer to them as “impacts” of e-learning). Outcomes/impacts are the perceived or measured benefits of e-learning, whereas predictors are the conditions or features of e-learning that can potentially affect the outcomes/impacts. The impacts were coded on a positive to negative scale and included: 1) achievement; 2) motivation/satisfaction; 3) interactivity/communication; 4) meeting social demands; 5) retention/attrition; 6) learning flexibility; and 7) cost. Based on an analysis of the correlations among these impacts, we subsequently collapsed them (all but cost) into a single impact scale ranging from –1 to +1. We found, generally, that the perception of impact or actual measured impact varies across the types of documents. They appear to be lower in general opinion documents, practitioner documents and policy making reports than in scholarly reviews and primary research. While this represents an expression of hope for positive impact, on the one hand, it possibly represents reality on the other. Where there were sufficient documents to examine and code, impact was high across each of the CCL Theme Areas. Health and Learning was the highest, with a mean of 0.80 and Elementary/Secondary was the lowest, with a mean of 0.77. However, there was no significance between these means.

The impact of e-learning and technology use was highest in distance education, where its presence is required (Mean = 0.80) and lowest in face-to-face instructional settings (Mean = 0.60) where its presence is not required. Network-based technologies (e.g., Internet, Web-based, CMC) produced a higher impact score (Mean = 0.72) than straight technology integration in educational settings (Mean = 0.66), although this difference was considered negligible. Interestingly, among the Pedagogical Uses of Technology, student applications (i.e., students using technology) and communication applications (both Mean = 0.78) had a higher impact score than instructional or informative uses (Mean = 0.63). This result suggests

that the student manipulation of technology in achieving educational goals is preferable to teacher manipulation of technology.

In terms of predictor variables (professional training, course design, infrastructure/logistics, type of learners [general population, special needs, gifted], gender issues and ethnicity/race/religion/aboriginal, location, school setting, context of technology use, type of tool used and pedagogical function of technology) we found the following: professional development was underrepresented compared to issues of course design and infrastructure/logistics; most attention is devoted to general population students, with little representation of special needs, the gifted students, issues of gender or ethnic/race/religious/ aboriginal status; the greatest attention is paid to technology use in distance education and the least attention paid to the newly emerging area of hybrid/blended learning; the most attention is paid to networked technologies such as the Internet, the WWW and CMC and the least paid to virtual reality and simulations; and, using technology for instruction and using technology for communication are the two highest categories of pedagogical use.

In the final stage, the primary e-learning studies from the Canadian context that could be summarized quantitatively were identified. We examined 152 studies and found a total of 7 that were truly experimental (i.e., random assignment with treatment and control groups) and 10 that were quasi-experimental (i.e., not randomized but possessing a pretest and a posttest). For these studies we extracted 29 effect sizes or standardized mean differences, which were included in the composite measure.

The mean effect size was +0.117, a small positive effect. Approximately 54% of the e-learning participants performed at or above the mean of the control participants (50th percentile), an advantage of 4%. However, the heterogeneity analysis was significant, indicating that the effect sizes were widely dispersed. It is clearly not the case that e-learning is always the superior condition for educational impact.

Overall, we know that research in e-learning has not been a Canadian priority; the culture of educational technology research, as distinct from development, has not taken on great import. In addition, there appears to have been a disproportionate emphasis on qualitative research in the Canadian e-learning research culture. We noted that there are gaps in areas of research related to early childhood education and adult education. Finally, we believe that more emphasis must be placed on implementing longitudinal research, whether qualitative or quantitative (preferably a mixture of the two), and that all development efforts be accompanied by strong evaluation components that focus on learning impact. It is a shame to attempt innovation and not be able to tell why it works or doesn't work. In this sense, the finest laboratories for e-learning research are the institutions in which it is being applied.

Implications for K-12 Practitioners

- When implemented appropriately, technology tools are beneficial to students' learning, and may facilitate the development of higher order thinking skills.
- Student manipulation of technology in achieving the goals of education is preferable to teacher manipulation of technology.
- Teachers need to be aware of differences between instructional design for e-learning as compared to traditional face-to-face situations.
- Immediate, extensive, and sustained support should be offered to teachers in order to make the best out of e-learning.

Implications for Post-Secondary

- Some educators suggest that e-learning has the potential to transform learning, but there is limited empirical research to assess the benefits.
- Post-secondary education would benefit from a Pan-Canadian plan to assess the impact of e-learning initiatives.
- It is important that instructional design match the goals and potential of eLearning.
- Research is needed to determine the feasibility and effectiveness of such things as learning objects and multimedia applications.
- Properly implemented computer mediated communication can enrich the learning environment; help reduce low motivation and feelings of isolation in distance learners.
- E-learning appears to be more effective in distance education, where technology use is required than in face-to-face instructional settings.

Implications for Policy Makers

- Effective and efficient implementation of e-learning technologies represents new, and difficult, challenges to practitioners, researchers, and policymakers.
- The term e-learning has been used to describe many different applications of technology, which may be implemented in a wide variety of ways (some of which are much more beneficial than others).
- School administrators must balance the needs of all stakeholders, and the cost-benefit ratios of technology tools, in deciding not only which technologies to use, but also when and how to implement new technologies.
- Traditional methods of instructional design and school administration must be adjusted to deal with the demands of distance education and other contexts of technology use.
- Professional education, development, and training for educators must ensure that teachers will be equipped to make optimal pedagogical use of new methods.

RÉSUMÉ

Cette étude préliminaire présente, dans ses grandes lignes, les résultats de recherche, les lacunes et les directions prometteuses observés en matière d'apprentissage électronique depuis 2000, l'accent étant mis tout particulièrement sur la situation au Canada. Notre recherche a porté sur un vaste éventail de sources et de documents, en vue d'englober l'ensemble des points de vue sur l'apprentissage électronique. Au total, notre base de données comportait 2 042 entrées. De ce nombre, 1 146 ont fait l'objet d'un examen, dont l'ensemble des travaux de recherche primaire et des analyses documentaires effectués au Canada. Notre étude a porté sur 726 documents : 235 faisaient état de l'opinion du public en général; 131 portaient sur l'opinion des gens du métier et praticiens; 88 étaient des documents d'orientation; 120 étaient des analyses documentaires; 152 consistaient en des recherches empiriques de base. Les divers points de vue ont été catalogués selon les onze catégories de variables suivantes : 1) source du document; 2) domaines/thèmes de l'apprentissage électronique; 3) valeur/effet; 4) type de résultat; 5) méthodologie de la recherche; 6) domaine d'application; 7) facteurs de mise en œuvre sur le plan pédagogique; 8) attitudes a priori; 9) types d'apprenants; 10) contexte; 11) facteurs technologiques.

Les données ont été analysées selon plusieurs perspectives, notamment leur valeur qualitative en tant que résultats. Dans les travaux de recherche primaire, nous avons examiné les méthodologies de recherche utilisées. De cet examen, il est ressorti que plus de la moitié des études menées au Canada sont de nature qualitative, tandis que le reste est divisé en deux parties d'égale importance : sondages et études quantitatives (corrélationnelles et expérimentales). L'analyse de la nature des méthodologies de recherche a révélé que 51 % étaient des études de cas qualitatives et 15,8 % des études expérimentales ou quasi-expérimentales. Il semblerait donc que les études susceptibles de nous aider à mieux comprendre « ce qui fonctionne » dans un contexte d'apprentissage électronique sont sous-représentées dans la recherche faite au Canada.

Chacun des documents a reçu un code afin de faciliter l'extraction des résultats de l'apprentissage électronique (aussi appelés « effets » de l'apprentissage électronique). Les résultats/effets sont les avantages perçus ou mesurés de l'apprentissage électronique. De leur côté, les variables explicatives sont les conditions ou les caractéristiques de l'apprentissage électronique susceptibles d'influer sur les résultats/effets. Les effets ont été codés selon une échelle allant du positif au négatif, comprenant les éléments suivants : 1) réalisation; 2) motivation/satisfaction; 3) interactivité/communication; 4) réponse aux demandes sociales; 5) maintien aux études/perte d'effectifs; 6) souplesse d'apprentissage; 7) coût. Suivant une analyse des corrélations entre ces effets, nous avons ensuite réduit ces catégories (sauf les coûts) à une seule échelle d'effets allant de -1 à +1. Il en est généralement ressorti que la perception des effets ou leur mesure réelle varient d'un type de documents à l'autre. Leurs valeurs semblent être inférieures dans les documents exprimant l'opinion générale, dans ceux provenant des praticiens et dans les rapports portant sur l'établissement de politiques, que dans les études universitaires et les recherches primaires. Même si, d'un côté, cela exprime l'espoir d'effets positifs, cela traduit peut-être aussi, de l'autre, la réalité. Là où nous disposons de suffisamment de documents à analyser et à coder, la valeur des effets s'est révélée supérieure dans chacun des domaines des thèmes du CCA. Les valeurs relatives au

domaine de la santé et de l'apprentissage étaient les plus élevées, affichant une moyenne de 0,80, tandis que celles relatives à l'apprentissage de niveau « élémentaire/secondaire » étaient les plus basses, affichant une moyenne de 0,77. Il n'existe cependant pas de différence significative entre ces moyennes.

Les valeurs attribuées aux effets de l'apprentissage électronique et de l'usage des technologies étaient plus élevées en éducation à distance, là où l'apprentissage électronique est requis (moyenne = 0,80) que dans les contextes d'enseignement présentiel, là où l'apprentissage électronique n'est pas requis (moyenne = 0,60). Les technologies fondées sur des réseaux (p.ex., Internet, le Web, la communication assistée par ordinateur) affichaient des valeurs plus élevées (moyenne = 0,72) que les technologies d'intégration ordinaires dans les milieux éducatifs (moyenne = 0,66), même si cette différence peut être considérée comme négligeable. Élément intéressant : parmi les applications pédagogiques des technologies, celles faites par des élèves (c.-à-d. l'utilisation des technologies par les élèves) et les applications de communication (avec une moyenne, dans les deux cas, de 0,78) enregistraient des valeurs plus élevées que les utilisations éducatives et informatives (moyenne = 0,63). Ces résultats suggèrent que le maniement des technologies par les élèves pour l'atteinte de leurs objectifs éducatifs est préférable au maniement des technologies par le personnel enseignant.

En ce qui concerne les variables explicatives (formation professionnelle, conception du cours, infrastructure/logistique, type d'apprenants [population générale, besoins spéciaux, individus doués], variables associées au sexe, à l'ethnicité, à la race, à la confession religieuse et au statut d'autochtone, situation géographique, milieu scolaire, contexte entourant l'utilisation des technologies, types d'outils utilisés et fonction pédagogique des technologies), les faits suivants sont ressortis : les données sur le perfectionnement professionnel ont été sous-représentées par rapport aux questions liées à la conception des cours et à l'infrastructure/logistique. On a accordé plus d'attention à la population étudiante générale qu'aux personnes ayant des besoins spéciaux, aux élèves doués, ou aux questions liées au sexe, à l'ethnicité, à la race, à la confession religieuse et au statut d'autochtone. On a accordé plus d'attention à l'utilisation des technologies à des fins de formation à distance qu'au domaine émergent de l'apprentissage hybride/combiné. On a accordé plus d'attention aux technologies basées sur des réseaux, comme Internet, le Web et la communication assistée par ordinateur, qu'à la réalité virtuelle et aux simulations. Enfin, les deux catégories d'usage pédagogique des technologies les plus populaires sont l'utilisation à des fins de formation et de communication.

Nous avons déterminé les études primaires sur l'apprentissage électronique menées dans le contexte canadien qui étaient susceptibles d'être résumées quantitativement. Parmi les 152 études examinées, 7 ont été jugées véritablement expérimentales (randomisation avec groupe expérimental et groupe témoin), et 10 quasi expérimentales (pas de randomisation, mais tenue d'un prétest et d'un post-test). Pour ces études, nous avons calculé 29 ampleurs de l'effet ou différences moyennes normalisées, qui ont été intégrées à la mesure composée.

L'ampleur moyenne de l'effet a été évaluée à + 0,117, ce qui est peu élevé. Environ 54 % des participants à l'apprentissage électronique ont fait aussi bien, sinon mieux, que les membres du groupe témoin (50^e percentile), un avantage de 4 %. Cependant, la valeur de l'hétérogénéité est importante, ce qui révèle une grande dispersion des ampleurs de l'effet. Il est donc clair que l'apprentissage électronique n'est pas toujours une condition qui maximise l'impact sur l'éducation.

Dans l'ensemble, il est clair que, au Canada, la recherche sur l'apprentissage électronique n'est pas une priorité. La recherche sur les technologies éducatives, à distinguer de celle sur le développement technologique, a été laissée pour compte. De plus, il semblerait que, dans le milieu canadien des recherches sur l'apprentissage électronique, on se soit concentré de façon disproportionnée sur la recherche qualitative. En effet, nous avons constaté des lacunes dans les domaines de la recherche portant sur l'éducation de la petite enfance et l'éducation des adultes. Enfin, nous sommes d'avis qu'une plus grande importance doit être accordée à la mise en œuvre de recherches longitudinales, de type qualitatif ou quantitatif (de préférence une combinaison des deux), et que les efforts de développement doivent être étayés de composants d'évaluation solides mettant l'accent sur les effets de l'apprentissage. Il serait en effet dommage de stimuler l'innovation sans savoir pourquoi cela fonctionne ou ne fonctionne pas. Vus sous cet angle, les meilleurs laboratoires d'apprentissage électronique sont les établissements où l'on met en pratique cette démarche.

Implications pour les praticiens de la maternelle au secondaire 5 (12^e année)

- Pourvu qu'ils soient mis en œuvre correctement, les outils technologiques sont bénéfiques pour l'apprentissage des élèves. Ils peuvent faciliter le développement d'une plus grande capacité de raisonnement.
- Pour l'atteinte des objectifs de formation, il est préférable que les technologies soient maniées par les élèves plutôt que par le personnel enseignant.
- Le personnel enseignant doit prendre conscience des différences de stratégie pédagogique entre l'apprentissage électronique et les situations d'enseignement présentiel traditionnel.
- Le personnel enseignant a besoin d'un soutien immédiat, ferme et résolu afin de faire de l'apprentissage électronique un franc succès.

Implications pour l'éducation postsecondaire

- Certains éducateurs avancent que l'apprentissage électronique pourrait théoriquement transformer les procédés d'apprentissage, mais peu de travaux de recherche empirique permettent d'en évaluer les avantages.
- L'éducation postsecondaire gagnerait à mettre en place un programme pancanadien d'évaluation de l'effet des programmes d'apprentissage électronique.
- Il importe que la conception pédagogique s'harmonise avec les objectifs et le potentiel de l'apprentissage électronique.
- Des travaux de recherche sont nécessaires afin de déterminer la praticabilité et l'efficacité des objets d'apprentissage et des applications multimédias, entre autres.
- Des systèmes de communication assistée par ordinateur correctement mis en œuvre peuvent enrichir l'environnement d'apprentissage ainsi que remédier au faible taux de motivation et au sentiment d'isolement chez les apprenants à distance.
- L'apprentissage électronique semble plus efficace dans un contexte de formation à distance requérant le recours aux technologies que dans un contexte d'enseignement présentiel.

Implications pour les décideurs

- La mise en œuvre efficace et fonctionnelle des technologies d'apprentissage électronique lance de nouveaux défis complexes aux praticiens, aux chercheurs et aux décideurs.
- Le terme « apprentissage électronique » est utilisé pour décrire une multitude d'applications technologiques qui peuvent être mises en œuvre de différentes manières (certaines étant plus avantageuses que d'autres).
- Les responsables scolaires doivent concilier les besoins de tous les intervenants et le rapport coûts-avantages des outils technologiques, au moment de décider non seulement du type de technologies à mettre en place, mais aussi du moment et de la façon de les mettre en place.
- Les méthodes traditionnelles de conception pédagogique et d'administration scolaire doivent être adaptées de façon à pouvoir composer avec les exigences de l'éducation à distance et d'autres contextes d'utilisation des technologies.
- La formation et le perfectionnement professionnels des éducateurs doivent garantir que le personnel enseignant aura le bagage nécessaire pour tirer le meilleur profit de la mise en pratique de ces nouvelles méthodes sur le plan pédagogique.

A REVIEW OF E-LEARNING IN CANADA: A ROUGH SKETCH OF THE EVIDENCE, GAPS AND PROMISING DIRECTIONS

INTRODUCTION

E-learning has become the general term encompassing the application of computer technologies to education, whether it occurs in face-to-face classrooms, in blended and hybrid courses, in mediated distance education contexts or in online learning environments. The Canadian Council on Learning (CCL) defines e-learning as the development of knowledge and skills through the use of information and communication technologies (ICTs) particularly to support interactions for learning—interactions with content, with learning activities and tools, and with other people. It is not merely content-related, not limited to a particular technology and can be a component of blended or hybrid learning. (J. Rossiter, 2002; also 2005 in an address at the CCL Workshop on E-Learning). The CCL recognizes the breadth of the concept of learning through electronic means, as well as its growing pervasiveness in Canadian institutions of formal learning, at the level of elementary and secondary schools and of colleges, and universities, as well as in early childhood and health-related learning.

Enthusiasm for, as well as apprehension regarding, the use of e-learning appears widespread as we herald the arrival of the Information Age. To some, e-learning can be used as a powerful and flexible tool for learning (Hannafin & Land, 1997; Harasim, Hiltz, Teles & Turoff, 1995; Lou, Abrami & d'Apollonia, 2001; Scardamalia & Bereiter, 1996). Proponents of the application of electronic technologies to education have long argued that computers possess the potential to transform learning environments and improve the quality of the learning that results (e.g., Bransford, Brown & Cocking, 2000; Jonassen, Howland, Moor & Marra, 2003; WBEC, 2000; Kuh & Vesper, 2001; McCombs, 2000, 2001; Siemens, 2005). Possible means include: increasing access to information (Bransford et al. 2000); providing access to a richer learning environment (Bagui, 1998; Brown, 2000; Caplan, 2005; Craig, 2001); making learning more situated (Bransford et al. 2000); increasing opportunities for active learning and inter-connectivity (Laurillard, 2002; Shuell & Farber, 2001; Yazon, Mayer-Smith & Redfield, 2002); enhancing student motivation to learn (Abrami, 2001); and increasing opportunities for feedback (Jonassen et al. 2003; Laurillard, 2002). A recently completed study (Lowerison, Sclater, Schmid and Abrami, in press) points to the role of technology as a *catalyst* for change, supporting the learning process through course design and motivation. Indeed, there is sufficient optimism for technology's positive impact that governments have established committees, formed task forces, and dedicated substantial funds to the delivery or enhancement of technology-based instruction (CMEC, 2001).

There has also been scepticism (Clark & Sugrue, 1995; Cuban, 2001; Healy, 1998; Noble, Sheiderman, Herman, Agre, & Denning, 1998; Russell, 1999) about the use of technology to improve learning, including suggestions that it represents a threat to formal education, from kindergarten through university. For example, it may create an imbalance between computer skills and essential academic and thinking skills, foster technology dependencies and isolation rather than independent and interdependent learners, and/or erode the joy and motivation to learn, replacing it with frustration because of failed equipment, etc.

Some teachers hold beliefs concerning the usefulness of information and communication technologies (ICT) that parallel their attitudes towards any change to teaching and learning, be it through government mandated reform or societal pressure. “If the computer can accomplish the task better than other materials or experiences, we will use it. If it doesn’t clearly do the job better, we will save the money and use methods that have already proven their worth” (Healy, 1998, p. 218). Even moderate commentators such as Clark and Sugrue (1995) point out that the most likely explanation for increased learning with computer technology is instructional method differences, content differences, or novelty effects, and not the technology itself.

On June 6, 2005, *MacLean’s*, Canada’s weekly newsmagazine, featured an article on e-learning. Emblazoned across the cover was the title: “How computers make our kids stupid.” The article was one reporter’s attempt to weave together personal anecdotes, stories, and observations with a smattering of selective research evidence. The tale she told was compelling and generated instant and widespread reaction. Certainly the exposé resulted in the publisher’s goal—selling magazines. But what about the evidence used in the report? Was it accurate and complete? Did it provide a balanced portrait of the evidence, the important questions, the known, and the unknown? It certainly did not.

Researchers face a similar challenge when they have to sift through the accumulated evidence to form an accurate picture about scientific knowledge. Results vary, often from extremely positive to extremely negative, and it is a challenging task to synthesize complex and detailed evidence succinctly, accurately, and meaningfully. Increasingly, this same challenge exists for policy-makers, practitioners, and the public in a multitude of areas related to the social sciences and education.

Several years ago, Ungerleider and Burns (2002), reviewing mostly Canadian research, found little methodologically rigorous evidence of the effectiveness of e-learning in promoting achievement, motivation, and metacognitive learning, or on facilitating instruction in content areas in elementary and secondary schools. Ungerleider and Burns (2002) also emphasized that student academic achievement does not improve simply as a result of having access to computers in the classroom without concurrent changes to instruction.

Does the application of electronic technology, under the general rubric of e-learning, represent a positive development in formal educational settings that should be embraced and pursued, or is it a danger to the achievement of the general societal goal of an educated and skilled populace? Does it actually “make our kids stupid”? There is little doubt about the ongoing and future need for a population that is skilled in the use of computers, that is, learning about technology—but what about learning through technology? The answer to this question is complex, partly because of the vast array of technologies (both hardware and software) that are available for e-learning and their many uses. However, this complexity is magnified when one considers the variety of contexts, learners, subject matters, etc. that make up the fabric of formal learning in Canadian schools and universities.

Our review is an up-to-date, comprehensive examination of e-learning with a special emphasis on Canadian research. Because Canada is investing heavily in the uses of technology for learning, both in classrooms across the nation and at a distance, this project will specifically address the need for up-to-date and comprehensive answers to practical questions that are required by decision-makers at the local, provincial and national levels,

and by practitioners who are involved in the day-to-day delivery of quality educational experiences to Canada's next generation of informed citizens.

We will address three objectives: 1) identify the most effective practices and procedures to promote learning; 2) identify major gaps in our knowledge and understanding of e-learning; and 3) identify the most promising lines of inquiry for addressing those gaps. Our review will be different than a traditional review of primary research. Instead, our review will be much broader and incorporate arguments from a number of sources. Such a catalogue of arguments will provide a comprehensive picture of the state of a field from the perspectives of research, policy and practitioner orientations. It will allow an exploration of what works (best practices), an assessment of what is incomplete in the literature, and an informed vision of promising lines of new research. Therefore, the expected outcomes of the proposed literature review include: 1) a description of the major issues facing Canadian educators and policy-makers in regards to the application of e-learning in educational and health institutions and as an avenue for preparing children and adults for lifelong learning; 2) an assessment of the effectiveness of the technologies being harnessed for educational purposes; and 3) identification of the factors that both enhance and detract from the effects of e-learning. We will explore the following sub-areas and themes: Adult Learning; Early Childhood Learning; Elementary and Secondary School Learning; Health and Learning; and Postsecondary Learning.

APPROACHES AND METHODOLOGY

This literature review consists of a systematic compilation of current public, policy-making, practitioner and scholarly opinions and positions on the topic of e-learning in the five theme areas. In other words, it goes beyond the usual review of research, limited to primary evidence, by including multiple sources of information, to insure that a broad base of arguments and opinions about e-learning is represented, and to help situate the primary evidence and the scholarly reviews of the evidence. It also includes, therefore, an analysis of news media, practitioner opinions, and policy documents. We call this compilation of evidence and opinions from a variety of sources an "Argument Catalogue." The Argument Catalogue codebook provides categories and values that can be applied across both constituencies and theme areas in order to classify conjectures, opinions, concerns, and expert judgments. The Argument Catalogue helps frame the questions and inform the analyses in order to know what generalizations may be drawn from the existing empirical evidence, what gaps exist, and what may be fruitful avenues for further research.

The value of an Argument Catalogue includes being able to identify the consistencies and inconsistencies that exist between research evidence, practitioner experience, and public perception. For example, do different sources agree about the impact and value of e-learning? Identifying similarities and differences among these sources may help us understand better how to mobilize knowledge to impact policy and practice. Another value of an Argument Catalogue is developing a comprehensive understanding of the issues surrounding e-learning including its impacts, applications, and the pedagogical, technical, and situational factors which moderate its effectiveness and efficiency. The combination of multiple sources of expertise and evidence—scholarly evidence and understanding from the field—may strengthen or qualify conclusions from any single source and help identify gaps in understanding, offering promising new directions for research. In other words, an Argument Catalogue attempts to provide a comprehensive and inclusive framework for understanding

e-learning by giving voice to all the key constituencies who generate and apply what has been learned.

The standards which we strove to achieve in this review included: being comprehensive and current about the documents we reviewed; undertaking a review which was repeatable by others and used a transparent review methodology; insuring the outcome of the review was clear, the findings were useful, and the results were credible; and finally, using a methodology that was precise, so that our conclusions would be accurate. We sought to be comprehensive and current in order to insure that we had included the widest range of evidence available to date. To meet this objective required that we search, retrieve and code a large body of evidence. We especially wanted to avoid drawing final conclusions from an insufficient and unrepresentative collection of evidence. We sought to use methods that were repeatable and transparent by outlining each of the steps we followed in the review, so that other reviewers could replicate our methods. We also wanted the review to be clear and useful; we hope that its inclusive nature helps to insure that our readers find the results to be understandable and credible. Finally, we wanted our review to be precise and accurate; however, time constraints and the scope of the review have limited the extent to which we achieved this objective. The breadth of the review conflicted with the extent to which we could explore documents in depth during the time available for the compilation of this report. Accordingly, we have called this a rough sketch of the state of the field.

Locating the Documents

A systematic search of the literature was conducted on current public, policy-making, practitioner and scientific opinions and positions related to the topic of e-learning in the following theme areas: Adult Learning; Early Childhood Learning; Elementary and Secondary Learning; Health and Learning; and Postsecondary Learning. Specifically, literature from the last five years (2000-2005) for the following areas was located: the policy and decision makers' perspective (e.g. policy papers, grey literature); public perception (e.g. national and provincial media); practitioners' perspectives (trade periodicals); theoretical and empirical reviews by scholars; and primary studies conducted in Canadian contexts.

In the first four instances, emphasis was placed on locating French and English Canadian literature, although international sources were also consulted. In the last instance, only primary studies (quantitative and qualitative) on e-learning that were conducted in Canada were located.

Retrieval tools used: The following databases and web-based sources were consulted to locate relevant items within each sector.

- Policy: AACE Digital Library, CPI.Q, ERIC, FRANCIS, Google, Source OECD, individual websites
- Public (Media): Biblio Branchée, Canadian Newsstand, CBCA Current Events, CPI.Q
- Practitioner (Trade): AACE Digital Library, CBCA Current Events, CBCA Education, CPI.Q, EBSCO Academic Search Premier, ERIC, individual websites
- Scholarly articles and reviews: AACE Digital Library, CBCA Education, Cochrane Library, EPPI, ERIC, EBSCO Academic Search Premier, FRANCIS, Google Scholar, Medline, ProQuest Digital Dissertations and Theses Full-text, PsycINFO.

Additionally, manual searches of selected journals were performed: *Canadian Journal of Learning and Technology*, *Journal of Distance Education*, and the *International Review of Research in Open and Distance Learning*. Finally, branching (scanning of bibliographic references at the end of selected articles) was used.

Strategy: Search terms were selected from the following definition of e-learning:

“E-learning is the development of knowledge and skills through the use of information and communication technologies (ICTs) to support interactions for learning—interactions with content, with learning activities and tools, and with other people” (J. Rossiter, 2002; 2005).

A variety of broad terms related to the use of technology in education were used. These included electronic learning, distance education, distance learning, online instruction, multimedia instruction, online courses, web-based learning, virtual classrooms, computer mediated communication, computer-based instruction, computer-assisted instruction, “technology uses in education,” telemedicine, and e-health.

Specific applications of technology (e.g. learning objects, digital portfolios, specific instructional software, etc.) were not used as keywords or descriptors within individual searches, as this would have significantly widened the scope of retrieval. Note, however, that in some cases retrieved items did describe specific applications of technology.

Controlled vocabulary terms were used whenever possible, thus the actual terms used varied according to the field (education, psychology, medicine) and sector (e.g. media vs. scholarly) searched and the controlled vocabulary used within a particular retrieval tool. Please consult the CSLP website at <http://doe.concordia.ca/cslp/CanKnow/eLearning.php> for a complete list of the search tools consulted, along with the original search strategies for each.

Results: Overall, there were 2,042 articles in our database identified through the searches. Because of time limitations, of these we reviewed 1,146, including *all* the Canadian primary research and *all* scholarly reviews of the literature that were retrieved. Of these, 726 documents were included for further analyses:

- 235 – general public opinion
- 131 – trade practitioners opinion
- 88 – policy documents
- 120 – reviews
- 152 – primary empirical research

The 420 excluded documents were rejected for the following reasons:

- “Not e-learning” – 198
- “Workplace learning” – 43
- “Other (specified) reasons” – 51
- “Primary research conducted outside of Canada” – 128

The CSLP website at <http://doe.concordia.ca/cslp/CanKnow/eLearning.php> provides a complete list of the 726 citations.

Coding the Documents

An Argument Catalogue codebook was developed to help the reviewers document our research process; this document was used as the basis for coding the articles. The codebook can be found at the CSLP website at <http://doe.concordia.ca/cslp/CanKnow/eLearning.php>.

The Argument Catalogue codebook was developed by taking a sample of documents of various types to insure that the major issues covered by the documents were reflected in the codebook. The intent was to insure that the codebook reflected the important topics raised in the different literatures. A combination of closed-ended and open-ended (i.e., emergent) coding was employed. The documents from each of the five theme areas were subsequently coded using the codebook.

The Argument Catalogue codebook includes the following classes of variables (the list below is not exhaustive but deals with those categories on which the most emphasis was placed in the analyses):

1. Document Source (i.e., general public opinion, trade/practitioner's position, policy-making reports, scholarly/academic reviews, and primary empirical research)
2. Areas/Themes of e-learning (i.e., Adult Learning, Early Childhood Learning, Elementary and Secondary School Learning, Postsecondary Learning, Health and Learning)
3. Value/Impact
 - a. Achievement
 - b. Motivation/satisfaction/attitudes
 - c. Interactivity/communication
 - d. Meeting social demands
 - e. Attrition/retention
 - f. Learning flexibility/accessibility
 - g. Cost
4. Type of evidence (i.e., opinion, survey, quantitative data, qualitative data)
5. Research design (i.e., pre-experimental, correlational, quasi-experimental, true experiment/RCT)
6. Area of applicability (i.e., International, American, Canadian, provincial, local)
7. Pedagogical implementation factors such as:
 - a. The provision of professional training
 - b. Course development practices
 - c. Logistical and infrastructure support
8. A-priori attitudes (not analysed; insufficient cases)
 - a. Parents
 - b. Teachers
 - c. Students
 - d. General Public
 - e. Administrators/institutional
 - f. Authors

9. Types of learners
 - a. Special needs
 - b. General
 - c. Gifted
 - d. Gender
 - e. Race/native/religious/ethnicity
10. Context
 - a. Location (i.e., rural, urban, inner city, suburban)
 - b. School type (i.e., public, private, home schooling)
11. Technology Factors
 - a. Context of technology use (i.e., distance education, in class, blended, unspecified)
 - b. Type of tools used (i.e., internet/intranet/on-line/web, virtual reality/learning objects/simulations, technology integration—computers and software for particular purposes, unspecified)
 - c. Intervention type, including: Instructional (e.g., drill, practice, tutorials, remediation); Communicative (e.g., e-mail, ICQ, computer conferencing, LCD projector); Organizational (e.g., data base, spreadsheets, record keeping, lesson plans); Analytical/Programming (e.g., statistics, charting, graphing, drafting, robotics); Recreational (e.g., games); Expansive (e.g., simulations, experiments, exploratory environments, brainstorming); Creative (e.g., desktop publishing, digital video, digital camera, scanners, graphics); Expressive (e.g., word processing, on-line journal); Evaluative (e.g., assignments, portfolio, testing); Informative (e.g., Internet, CD-ROM); and Unspecified/Missing.

The coding of the documents was done by a team of eight graduate students, most of whom had previous experience coding studies for other systematic reviews. The team met weekly with the faculty supervisors to review progress and to address questions and concerns. Because of the volume of the documents to be coded, and because of the limited timeframe, no article was coded by more than one student; therefore no measure of inter-rater reliability could be calculated. To compensate for this, preliminary meetings were conducted in order to reach common understandings of the meanings of the coding categories and values; several [5-10] documents from each category were coded by all team members, and differences were resolved through discussion.

Data Entry and Analysis

Each coder entered data into a Microsoft Excel spreadsheet that included both open-ended and closed-ended category values. The separate Excel files were combined to form a master database, which was then converted to an SPSS data file. The data were spot checked for accuracy and corrected prior to the main analyses.

RESULTS

The Results are divided into five sections: Sample of Document Conclusions; Analysis of the Documents Retrieved and Coded; Frequencies of Predictor Variables and Impacts of E-Learning; What Predictor Variables Explain Technology Impacts? and Quantitative Summary of the Canadian Primary Research on E-learning.

Sample Of Document Conclusions

The team reviewed all open-ended (emergent) coding intended to identify, when possible, the authors' principal positions, arguments presented, or conclusions reached, in every document. Mirroring the procedure for coding in general, preliminary meetings were conducted to assure the common understanding of the task, after which one coder concentrated on the analyses of each type of literature source. The most salient, interesting, informative, or powerful message or the most representative or frequently appearing message in each document was extracted. These summaries appear below organized by the source of evidence.

General public opinion:

One of the major messages found in the general public opinion literature is that e-learning is a rapidly growing field in education. There is speculation that traditional Canadian universities will come under increased pressure to expand their online offerings because of growing enrolments (Online Courses Grow in Popularity, 2003, October 18). Online courses, and institutions such as Athabasca, are viewed as possible solutions to the problems of growing enrolments and limited physical space on traditional campuses (Summerfield, 2000, September 5; Amiot, 2001, Aout 25; Wanless, 2000, June 30; Sinnema, 2005, January 29; Rodrigue, 2001, Novembre 17).

Similarly, there is the perception that e-learning can provide greater access to educational programs for individuals who otherwise would not be able to participate in them. Computer-based distance education is viewed as a means for learners restricted by time or distance to engage in continuing education. In Timiskaming, elder Jenny Enair's opinion, "For anyone who is motivated to learn, but must care for an older parent or young children at home, distance learning is truly a godsend," (Contact North Enjoys High Enrolment in Tri-Towns, 2002, December 9) – a position shared by many others (Hamilton, 2002, December 9; Foster, 2002, June 25; Online Learning Opens Up Options: Computers Bring School to Busy Lives, 2003, November 23).

There are, however, two prevalent concerns about e-learning. The first is its high costs and the potential risk that money will be diverted away from more appropriate or urgent projects to fund e-learning. One article in the Toronto Star informed readers that, despite the potential benefits of having education available to all Canadians, the cost of establishing nation-wide high-speed internet access could cost four billion dollars (Internet for All, 2001, July 2). Another reported on the fear that computer-based work teaches skills that may become obsolete at the expense of time-tested skills, such as critical thinking (Technology v Textbooks: Costly Computer Systems Compromise Other Essential Teaching Needs, 2001, September 8; Classroom Computers Get Failing Grade: Fixing High-Tech Tools Keeps Teachers From Their Primary Tasks, 2000, December 1; Thibodeau, 2001, Fevrier 9).

The second concern is that e-learning might have a negative impact on the development of children's creative skills. Some educators, while seeing benefits to the use of technology by young children, caution that such use must be guided. "It has to do with how you use a powerful tool ... [you] can't just sit them in front of a computer and say: go to it" one expert is quoted as saying (Computers and the Young: They Can Impede Development, One Group of Experts in the U.S. Says. Meanwhile, Quebec Is Forging Ahead With Its New-Technology

School Curriculum, 2000, September 18). This concern can also be found expressed in *The Birth of the Celtic Tiger* (2003, June); Kelly, Lord, & Marcus (2000, September 25).

Finally, there is the belief that, despite the growth of distance education and other forms of technology-based learning, teachers and classrooms will remain a necessary part of the education system. Teachers' ability to communicate with students and to facilitate their learning is still highly valued (Wake, 2000, September 5; Dibbon, 2000, June 21; Wood, 2000, October 3).

Practitioners' point of view:

Practitioners are mostly positive about the development of E-learning. They believe that e-learning brings more opportunities and flexibility to learning. Advanced technologies play an important role in reaching out to and connecting with students who live in remote areas, who are homebound, and who have the demand for life-long learning (Crichton & Kinsel, 2000; Johnston & Mitchell, 2000; Haddow, 2003; Hillman, 2000; Oakley & Stevens, 2000). Another message is that E-learning, to some extent, enhances self-regulated learning (Hadwin & Winne, 2001).

One of the major concerns emerging from trade and practitioners points of view is that e-learning requires careful attention to instructional design and planning (Hofmann & Dunkling, 2002; McKenzie, 2002; Nelson, 2001; Bell, McCoy, & Peters, 2002). Technologies provide lots of learning potential but they do not guarantee learning. As Peter Swanneell, the Vice-Chancellor of the University of Southern Queensland stated, "Without a new pedagogy, the technology will fail" (cited by Hofmann & Dunkling, 2002). We need a proper instructional plan before we integrate technology in the class. However, some educators note that there are not enough financial means for providing such instructional support. Although professional training and support is crucial for the success of e-learning, they may suffer from competition with e-learning technologies for financing (Lewis & Jenson, 2001; Tuinman, 2000). In a way, the emergent technologies diverting substantial financial resources from other components of educational infrastructure force us to reconsider our priorities. Too much funding goes towards the purchase, installation, and maintenance of technology per se and less for teacher support and professional training. The message delivered is very clear: we need to invest more on the pedagogical side of the integration of technology in classrooms.

The development of e-learning requires universities to have new policies and strategies to meet the emerging social demand brought by advanced technologies (Shapiro, 2002; Fielden, 2001). The implementation of new technologies exposes us to a global market, makes us collaborate with our competitors, and challenges the traditional monopoly over the accreditation and certification, while bringing to the picture new sources of revenue. The change starts from the integration of technology in classroom and spreads to the whole education system.

Policy documents:

The overall perceptions of technology use in education by the policy making community are favorable. The HORIZON Report (New Media Consortium, 2004) contains prognoses of what technologies will become important in higher education in the next one to five years. Several papers emphasize the role Canada should assume in implementing technology-based approaches to education (Rossiter, 2002, Industry Canada, Advisory Committee for Online

Learning, 2001) and why it is both possible and necessary. Finally, Davis and Carlsen (2004) named four major reasons to invest in ICT in education: 1) ICT is an imperative for economic competitiveness; 2) ICT increases educational attainment; 3) ICT increases access to education; and 4) ICT is a catalyst promoting changes in education.

One of the major messages from the policy documents is about the need to bridge the gap between theory, research and practice (Muhlhauser, 2004; Kinuthia, 2004; Pittard, 2004). There is a concern, however, about how exactly it is done. According to Oliver and Conole (2003), the use of evidence-based practice in policy making can be criticized on methodological, epistemological, and moral grounds: “While the aim of evidence-based practice—linking research, practice and policy—is valuable, its methods are questionable...” (p. 394). Among the problems with this ideology they mentioned “inappropriate dismissal of qualitative approaches,” and “disempowering practitioners” by forcing them into a tradition “that blends evaluation, research and practice together” (p. 394).

Policy documents have also generated a substantial number of “conditional” messages, specifying what conditions should be met, what factors taken into account, and what approaches implemented in order to make e-learning really efficient. Harley (2002) emphasized the need to know when and how to get involved in distance education. Merisotis (2001) named the following benchmarks for success in Internet-based distance education: the need for learning outcomes—not the availability of existing technology—to be the determinates of whether and how the technology should be used to deliver course content; the necessity of preliminary information and technical assistance for students and faculty to facilitate their way into and through technology-based courses; properly documented and accessible course standards and requirements, as well as security measures; account for individual differences in learners personalities and motivation, etc. This list matches closely the conditions necessary for successful use of technology in teacher education produced by the UNESCO Division of High Education (2002): consistent policies and standards, accounting for cultural context, adequate infrastructure, proper professional training, attention to pedagogical issues, etc. See also Padilla and Zalles (2001) or Katz (2002) who insisted that the most important directions for policies in the area of ICT-based learning are educational (and not technological) access, literacy, matching budgeting with standard-setting activities, balancing access with privacy and customizing and personalizing service offerings.

Literature reviews:

Attitudes towards e-learning, reflected by scholarly and academic reviews, range from neutral to positive. On one hand, it is noted that e-learning (e.g., DE, CAI, etc.) is at least as effective as traditional instructional strategies (Rosenberg, Grad, & Matear, 2003), and that there are no major differences in academic performance between the more traditional and more technology-oriented modes of instruction (Cavanaugh, 2001). On the other hand, many reviews go further, reflecting a particularly positive attitude towards the impact of e-learning (Mayer, 2003; Steinberger, 2002; Kulik, 2003). Benefits include offering a variety of new possibilities to learners (Breuleux, Laferrière, & Lamon, 2002), in addition to having a positive effect on students’ achievement in different subject matter areas (Soe, Koki, & Chang, 2000; Christmann & Badgett, 2003; Chambers, 2003).

However, reviews also acknowledge the need to address more closely design issues in e-learning courses and activities. Developing effective strategies for teaching and learning is also called for (Meredith & Newton, 2004; Oliver & Herrington, 2003). More specifically, designing instruction to compliment the positive attribute of computer technology is advocated by Berg (2000). Addressing learners' needs in the design of e-learning activities is suggested by some reviews (Ewing-Taylor, 1999; Crawford, Gannon-Cook, & Rudnicki, 2002). Wherever the implementation issues are addressed, there seems to be a consensus among reviewers that effective use of e-learning requires the presence of immediate, extensive, and sustained support (Knowles, 2004; Sclater, Sicoly, & Grenier, 2005).

Nevertheless, reviews report a major concern regarding the absence of strong empirical evidence to support the use of e-learning (Whelan & Plass, 2002; Torgerson & Elbourne, 2002, Urquhart, Chambers, Connor, Lewis, Murphy, Roberts et al. 2002). One review considered the quality of research to be inadequate and called for more scientific rigour and less reliance on anecdotal evidence (Terrell, 2002). Another review emphasized that advances in DE technologies are outpacing research on their effectiveness (Hirumi, 2002). An extra obstacle facing the advancement of research in the field seems to be the fact that e-learning researchers are not all uniform in the methods used and questions asked (Cantoni & Rega, 2004).

Primary empirical studies:

A review of the empirical research conducted in Canada revealed several fairly broad consensus. One point is that some learners are better prepared than others to use e-learning technologies to facilitate their educational progress; individual "readiness" seems to be a crucial factor in accounting for the success of e-learning applications in education. Cuneo, Campbell & Harnish (2002) list several individual characteristics that may determine the outcomes of technological interventions: motivation, computer skills, literacy skills, communication skills, and learning styles. In a separate paper, Cuneo and Harnish (2002) point out that "quasi-open computer-mediated environments are not safe places for students unsure of their writing skills and knowledge ... online learning might not be appropriate for all students" (p. 19). Looker and Thiessen (2002), commenting on the "digital divide" for Canadian youth, remarked that access to, and experience with, computer technology determines "computer competency," and that this competency is generally associated with urban residents of higher economic status. Their survey of Canadian high school students also indicated that females demonstrated less interest (and less confidence) in achieving computer competency. Bryson, Petrina and Braundy (2003) studied "gender-differentiated participation" in British Columbia schools, noting that "the current percentage of girls enrolled in technology-intensive courses remains extremely low, while performance data indicate that those female students who participate in these courses do better, on average, than male students in these courses" (p. 191). Levin and Arafeh (2002) have also remarked on the differences between students who are "internet-savvy" and those who have had little opportunity to develop their experience with networking tools. Dewar and Whittington (2000) concluded that adult learners' learning styles (as indicated by Myers-Briggs personality types) can predict the pattern of their participation in online courses, while Li (2002) observed that, "female students tend to initiate conversations, while male students are more likely to enter the dialogue at later stages and respond to previous discussions" (p. 341). Individual metacognitive factors are also implicated in student success; Karsenti (2001) pointed to the relevance of self-direction and self-regulation in university students,

concluding, “The main difficulty encountered by students seemed to be their lack of autonomy or the trouble they had in learning by themselves, in managing their own learning” (p. 33).

A second conclusion is that effective instructional design for e-learning applications does not resemble traditional pedagogical methods of information delivery and competence assessment. Cuneo and Harnish (2002) remarked, “The collaborative features of FirstClass [online conferencing software] are compatible with deep and comprehension learning – asking questions, seeking understandings, exploring ideas freely” (p. 19). Schnackenberg, Luik, Nisan, and Servant (2001) concluded, “Many teachers are unsure of what the curriculum objectives are regarding the use of computers at different grade levels ... Not enough current pedagogical direction exists for teachers interested in integrating computer technology into the curriculum” (p. 152). Chang and Myles (2003) suggest that “a change in mind-set” is needed for teachers to realize what they can do, and do better, with new technologies. According to Plante and Beattie’s (2004), survey of Canadian elementary and secondary school principals, “most teachers possessed the required technical skills to use ICT for administrative purposes such as preparing report cards, taking attendance or recording grades, while fewer had the necessary qualifications to effectively engage students in using ICT to enhance their learning” (p. 25). Murphy (2004) describes the need for research into how post-graduate learners, exploring complex and ill-structured problems, can use online asynchronous discussion to advance their learning in collaborative environments; Murphy and Coleman (2004) see this type of learning environment as “a medium that allows for a shift in the locus of communication, interaction and control from the teacher to the learner or from the one-to-many, teacher-to-students’ mode to a many-to-many, students-to-students’ mode” (p. 41). Kanuka, Collett & Caswell (2002) recommend that “risks” be taken in the design and development of new methods for exploiting technological tools.

Given the above, the third consensus, which arose from the primary research, is unsurprising: teachers require focused professional development training to learn how to gain optimal benefits from e-learning technologies. Jacobsen, Clifford, and Friesen (2002) note that “questions of how to prepare a new generation of teachers, many of whom have been schooled in old ways despite their relative youth, are increasingly pressing in their urgency” (p. 1). Morgan, White, Portal, Vanyan & Lazenby (2002) studied the implementation by the Toronto Catholic School Board of software designed to promote literacy skills; they surveyed the teachers, who indicated that their training for the project had been inadequate to the task. A survey of public school administrators in Alberta (Irvine & Montgomery, 2001) revealed the collective attitude that ongoing in-service teacher training is a clear requirement for the Alberta school system; many respondents felt that university teaching instruction provided inadequate preparation in the realm of “curriculum integration.” Schnackenberg et al. (2001) recommended that the training of teachers needs be considered in the early stages of planning for technology integration, claiming, “if teachers were contacted in the planning stages, items such as training and support would not be overlooked” (p. 159).

Several studies agreed on a fourth conclusion that the collaborative methods afforded by online technologies facilitate the development of higher-order critical thinking, providing great potential for educative dialogues. Lapadat in particular credits the time available for reflection as allowing for the construction of “deeper levels of understanding” (2000, p. 20) by university students; Lapadat (2004) claims that “discursive interaction in an asynchronous, text-based, online course may be uniquely suited to fostering higher-order

thinking and social construction of meaning” (p. 236). Similarly, Pear and Crone-Todd (2002) found that cardiac nurses used online discussions to construct critical educational discourses to support their practices, while Gabriel and MacDonald (2001) reported that their students claimed that discursive participation in an online MBA had a “major impact on their lives.

A fifth message is that e-learning provides disabled students with previously unavailable educational opportunities. Artiss, Fitzpatrick, Hammet, Kong and Nofle (2001) reported “amazing success” in supporting disadvantaged adults in increasing their traditional and technological literacy. Fichten, Asuncion, Barile, Fossey and Robillard (2001) concluded that “the potential of computer and adaptive computer technologies to remove barriers for students with disabilities is enormous” (p. 52), and collaborative online educational processes have been shown to benefit the reintegration of students after traumatic brain injuries (Verburg, Borthwick, Bennet & Rumney, 2003).

Analysis of the Documents Retrieved and Coded

To orient the reader, we began with a selective summary of the major conclusions from the five sources of evidence. We now turn our attention to a more detailed and comprehensive analysis of the documents.

Table 1 presents the number of documents retrieved in each of the theme areas and Table 2 contains the diverse sources of evidence that were included in the review. These data are shown graphically in Figures 1 and 2. The preponderance of the documents pertains to elementary, secondary, and postsecondary education. There are far fewer articles which discuss adult education or health education, and very few which address early childhood learning. This lack of evidence limits the extent to which analyses of some theme areas were performed.

Table 1. Frequency of documents by theme area

CCL Theme Areas	Frequency	Percent
Adult Education	28	3.9
Early Childhood Education	8	1.1
Elementary/Secondary Education	235	32.4
Postsecondary Education	356	49
Health and Learning	62	8.5
Not Specified	37	5.1
Total	726	100

Figure 1. Frequency of documents across the CCL Theme Areas

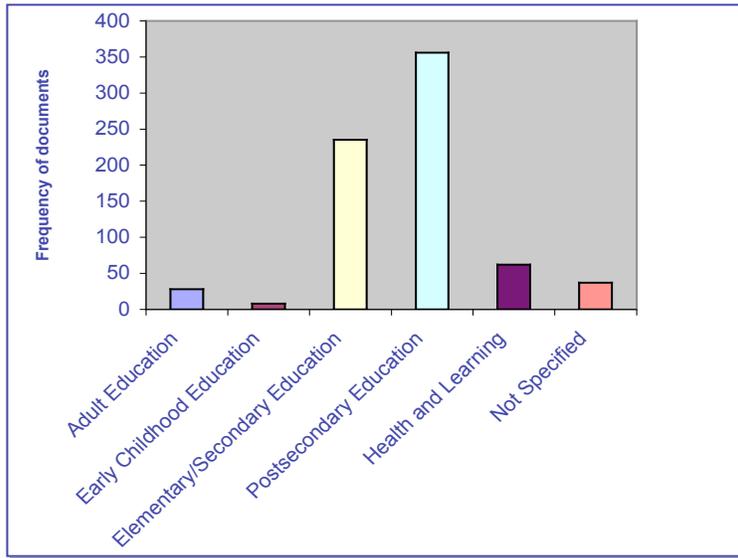


Table 2. Frequency of documents by source

Document Source	Frequency	Percent
General Public Opinion	235	32.4
Trade/ practitioners position	131	18
Policy making reports	88	12.1
Scholarly academic reviews	120	16.5
Primary empirical research	152	20.9
Total	726	100

Figure 2. Frequency of document by source

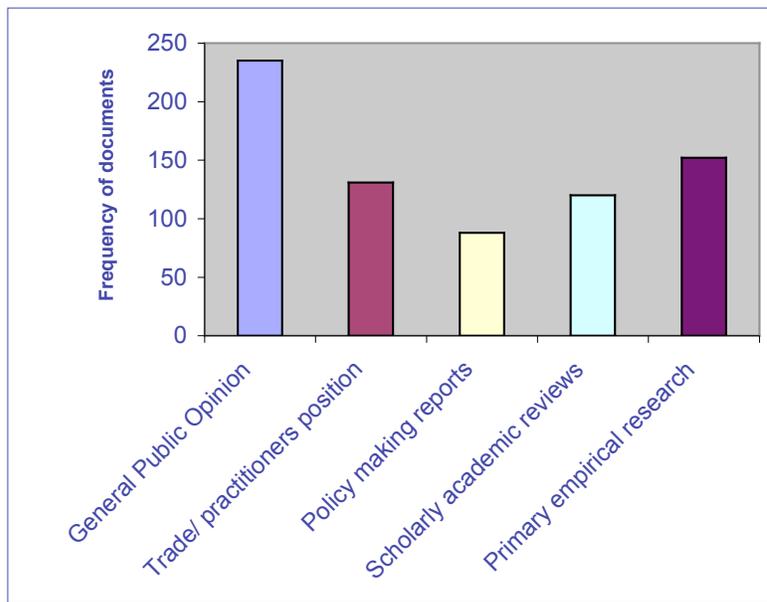


Table 3 shows how all the documents included in the review were distributed by the geographic region of applicability of the issues they covered. The decisions whether to code for geographical area (scope) of applicability were made whenever an explicit statement linking issues addressed (applications or methodology used and/or perspectives of further development considered) to a particular country (province, etc.) was detected or such a connection was obvious from the context.

[Table 3. Frequency of documents by geographic region](#)

Geographical Region	Frequency	Percent
International	138	19
U.S.A.	78	10.7
Canada	122	16.8
Provincial	123	16.9
Unspecified	265	36.5
Total	726	100

Table 4 describes the distribution of the primary Canadian research literature by theme areas. Here we can see that the preponderance of the research on e-learning is at the postsecondary level with many fewer studies at the primary and secondary levels and fewer still in other theme areas.

[Table 4. Crosstabulation of evidence by CCL Theme Area](#)

Document Source	CCL Theme Areas						Total	
	Adult Education	Early Childhood Education	Elementary/Secondary Education	Postsecondary Education	Health and Learning	Not Specified		
General public opinion	Count	4	7	94	114	5	11	235
	%	14.30%	87.50%	40.00%	32.00%	8.10%	29.70%	32.40%
Trade/practitioners position	Count	10	0	32	70	10	9	131
	%	35.70%		13.60%	19.70%	16.10%	24.30%	18.00%
Policy making reports	Count	3	1	24	43	16	1	88
	%	10.70%	12.50%	10.20%	12.10%	25.80%	2.70%	12.10%
Scholarly academic reviews	Count	3	0	34	51	21	11	120
	%	10.70%		14.50%	14.30%	33.90%	29.70%	16.50%
Primary empirical research	Count	8	0	51	78	10	5	152
	%	28.60%		21.70%	21.90%	16.10%	13.50%	20.90%
Total	Count	28	8	235	356	62	37	726
	%	100.00%	100.00%	100.00%	100.00%	100.00%	100.00%	100.00%

We also examined the primary literature more closely by considering the types of evidence reported (see Table 5). The majority of the evidence was generated by qualitative

studies which are especially well suited to descriptive investigations, and which may result in the generation of useful hypotheses.

Table 5. Analysis of the primary research by type of evidence

Type of Evidence	Frequency	Percent
Survey Data	26	17.1
Quantitative	41	27
Qualitative	85	55.9
Total	152	100

A related picture emerged when we examined the types of research designs employed in the primary research. See Table 6. Few of the studies used experimental or quasi-experimental designs to explore causal explanations about the nature of what works.

Table 6. Analysis of the primary research by type of research design,

Research Design	Frequency	Percent
Pre-experimental	77	50.7
Correlational	44	28.9
Quasi-Experimental	14	9.2
RCT	10	6.6
Unclassified	7	4.6
Total	152	100

In the primary research, the type of evidence and the type of research design was not distributed with equal proportion across the theme areas. For example, the percentage of RCTs was highest in the health and e-learning theme area.

Analysis of predictors and outcomes: All sources of evidence

We took a subset of the variables used to describe the literature in the Argument Catalogue codebook and used these as predictor and outcome variables. The predictor variables included pedagogical features (such as the provision of professional training), learner characteristics (such as gender), context effects (such as school location), and technology factors (such as intervention type). We recoded all of these predictor variables, except for the technology factors, to have dichotomous values, where “1” meant that the factor was considered in the document and “0” meant that the factor received no attention. The advantage of this recoding is that it allowed us to include sources of evidence where these features were mentioned as influential but no directional relationship was specified. For example, a newspaper article describing female students’ use of technology would be an instance of where we would code for gender as a relevant issue, (even though there might not be evidence in the article speaking directly to the benefit or gain of e-learning). Similarly, a policy document describing the need to analyse the effects of gender on the digital divide would also be coded as “1” for the gender factor.

Technology factors were extracted from the open-ended coding and were treated as categorical predictors. The means and standard deviations for the dichotomous predictors are given in the upper portion of Table 7. The means are equivalent to the proportion of articles that included the predictor. For example, the mean for professional training is 0.116 that means that professional training was specifically mentioned as important for effective e-learning in 11.16% of the documents.

Many of the articles raised issues about the importance of pedagogy in the effective application of e-learning. Of those, few addressed the issue of professional training while almost half mentioned infrastructure support and logistics, and slightly more than one-third were relevant to course development.

Few studies mentioned learner characteristics and school context effects as relevant to e-learning. This was somewhat of a surprise as we expected aspects of the digital divide, including gender, race/ethnicity, learners with special needs, and rural/urban location to feature more prominently in the literature. It is worth noting, however, that the prevalence of a predictor among the collection of documents does not necessarily relate to the extent to which a variable explains impacts of e-learning.

The last collection of predictors examines several aspects of technology. We used predictors which were recoded from the open-ended emergent factors identified by the coders and summarized initially in short text remarks. The resulting three variables were: Context of technology use (i.e., distance education, in class, blended, unspecified); Type of tools used (i.e., internet/intranet/on-line/web, virtual reality/learning objects/simulations, technology integration—computers and software for particular purposes, unspecified); and Intervention type (i.e., instructional, communicative, organizational, analytical/programming, recreational, expansive, creative, expressive, evaluative, informative, and unspecified/missing). Most of the documents focused on distance education and hybrid uses of technology; about one-third focused on the use of technology in face-to-face learning situations. Half of the tools used were network-based technologies but almost 20% looked at aspects of technology integration. Finally, the functional uses of technology described in the documents ranged from instructional to communicative and creative. Otherwise, we noted that the percentage of documents which described aspects of technology use overall was higher than the percentage of documents that described aspects of pedagogy.

[Table 7. Analysis of predictor variables](#)

Pedagogy – Professional Training	
Mean	0.11
<i>SD</i>	0.31
Pedagogy – Course Development	
Mean	0.38
<i>SD</i>	0.48
Pedagogy – Infrastructure/Logistics	
Mean	0.47
<i>SD</i>	0.49
Type of Learners – Special Needs	
Mean	0.04
<i>SD</i>	0.21

Table 7, continued

Type of Learners – General Population		
Mean		0.26
<i>SD</i>		0.44
Type of Learners – Gifted		
Mean		0.01
<i>SD</i>		0.083
Type of Learners – Gender Issues		
Mean		0.02
<i>SD</i>		0.15
Type of Learners – Ethnic/Race/ Aboriginal/Religion		
Mean		0.01
<i>SD</i>		0.13
Context – Location		
Mean		0.05
<i>SD</i>		0.23
Context – School Setting		
Mean		0.05
<i>SD</i>		0.22
Technology recoded as DE/F2F/Hybrid		
	Frequency	Percent
DE	223	30.7
Face-to-face	133	18.3
Hybrid	91	12.5
DNA/Unspecified	279	38.4
Technology recoded as the type of tools/ approaches		
	Frequency	Percent
All network-based technologies: Internet/Web-based/ CMC, etc.	367	50.6
Virtual reality, simulations, etc.	23	3.2
Technology integration	143	19.7
DNA/Unspecified	193	26.6
Technology recoded by major function		
	Frequency	Percent
Instructional/presentational	98	13.5
Communication	111	15.3
Organizational	9	1.2
Analytical	6	0.8

Expansive	2	0.3
Creative	24	3.3
Expressive	7	1
Evaluative	4	0.6
Informative	7	1
DNA/Unspecified	458	63.1

Table 8 presents an analysis of the impact measures by source of evidence. Some of the impact measures were derived from actual measured results, but most were coding judgments and should be interpreted as *perceived impacts*. The impact measures were recoded so that +1 was a positive outcome, 0 was a neutral or mixed outcome, and -1 was a negative outcome. Of the 726 documents we coded, the most represented impact was Learning flexibility with 324 documents (43%), followed by Achievement with 250 documents (33%), Interactivity/Communication with 237 documents (31%), Meeting Social Demands with 225 documents (30%), Motivation Satisfaction with 204 documents (27%), Cost with 100 documents (13%), and Attrition/Retention with 44 documents (5%). Of the 100 documents that mentioned cost issues, only six were from primary research evidence. Only 250 or about one-third specifically mentioned achievement impacts of e-learning. Oneway between groups analysis of variance were conducted on each outcome by source of evidence (IV). There was a significant difference on achievement impacts only ($p < .05$) although all average effects were positive. Practitioner positions were most positive while general/public opinions were least positive. Total impacts are shown graphically in Figure 3.

Table 8. Analysis of e-learning impacts by source of evidence

Document Source		Achievement	Motivation/ Satisfaction	Interactivity/ Communication	Meeting Social Demands	Attrition/ Retention	Learning flexibility	Cost
General public opinion	Mean	0.49	0.85	0.74	0.86	0.12	1.00	0.30
	<i>N</i>	55	60	54	96	16	122	39
	<i>SD</i>	0.74	0.48	0.61	0.47	0.95	0	0.79
Trade/ prac- titioners' position	Mean	0.89	0.73	0.85	0.80	0.33	0.92	0.125
	<i>N</i>	29	26	47	36	3	68	16
	<i>SD</i>	0.30	0.60	0.41	0.40	1.15	0.26	0.80
Policy making reports	Mean	0.68	0.50	0.82	0.86	0.42	0.91	0.25
	<i>N</i>	35	18	28	45	7	46	28
	<i>SD</i>	0.47	0.51	0.47	0.34	0.53	0.28	0.58
Scholarly academic reviews	Mean	0.53	0.65	0.83	0.96	0.16	0.84	-0.18
	<i>N</i>	56	43	49	29	12	52	11
	<i>SD</i>	0.60	0.48	0.37	0.18	0.71	0.36	0.60
Primary empirical research	Mean	0.65	0.64	0.76	0.84	0.83	0.88	-0.16
	<i>N</i>	75	57	59	19	6	36	6
	<i>SD</i>	0.50	0.58	0.46	0.50	0.40	0.31	0.75
Total	Mean	0.62	0.70	0.79	0.86	0.29	0.93	0.18
	<i>N</i>	250	204	237	225	44	324	100
	<i>SD</i>	0.57	0.53	0.47	0.41	0.79	0.24	0.73

Figure 3. Perceived impacts of e-learning

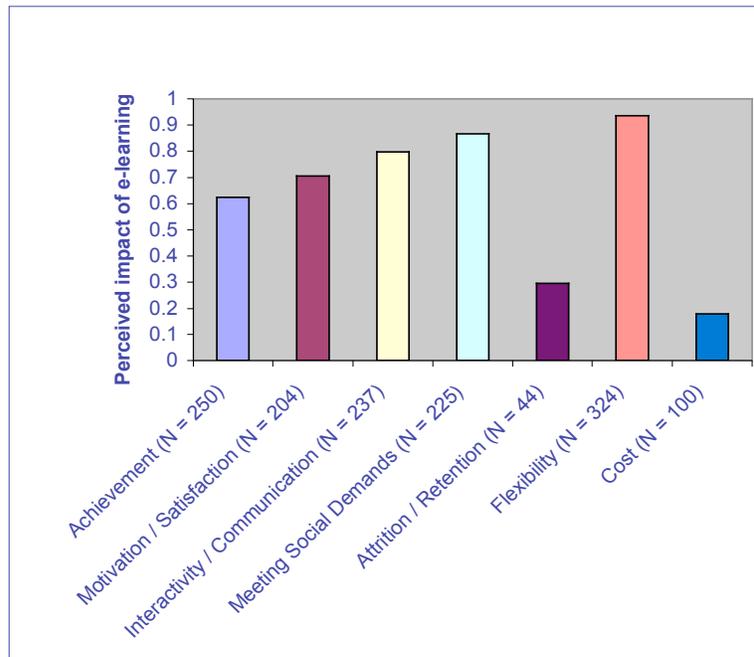


Table 9 presents an analysis of the impact measures by theme area. All the average impacts are in a positive direction. But note the dearth of evidence on learning and motivation for certain theme areas, particularly adult education, early childhood learning, and health and e-learning.

Table 9. Analysis of e-learning impacts by CCL Theme Areas

CCL Theme Areas		Achievement	Motivation/ Satisfaction	Interactivity/ Communica- tion	Meeting Social Demands	Attrition/ Retention	Learning flexibility	Cost
Adult Education	Mean	0.90	0.91	0.70	0.91	1.00	0.92	0.00
	N	10	11	10	11	1	13	1
	SD	0.32	0.30	0.48	0.30		0.28	
Early Childhood	Mean	0.17	0.00	0.00	0.75			
	N	6	3	1	4	0	0	0
	SD	0.98	1.00		0.50			
Elementary/ Secondary	Mean	0.57	0.80	0.78	0.90	0.22	0.93	0.03
	N	95	64	74	61	18	91	30
	SD	0.63	0.44	0.53	0.40	0.88	0.25	0.76
Postsecondary Education	Mean	0.67	0.65	0.77	0.83	0.33	0.92	0.21
	N	103	107	117	121	24	182	56
	SD	0.53	0.58	0.50	0.45	0.76	0.27	0.70
Health and Learning	Mean	0.70	0.79	1.00	0.91	0.00	1.00	0.50
	N	23	14	28	22	1	29	12
	SD	0.47	0.43	0.00	0.29		0.00	0.80
Not Specified	Mean	0.54	0.40	0.86	1.00		1.00	1.00

	<i>N</i>	13	5	7	6	0	9	1
	<i>SD</i>	0.52	0.55	0.38	0.00		0.00	
	Mean	0.62	0.71	0.80	0.87	0.30	0.94	0.18
Total	<i>N</i>	250	204	237	225	44	324	100
	<i>SD</i>	0.58	0.54	0.48	0.41	0.79	0.25	0.73

We next examined the interrelationship among the impact measures. See Table 10. As the measures are strongly correlated (except for “Cost”) we formed a composite measure, “Impact,” which is the average of the individual measures (except “Cost,” and excluding missing values). The composite measure is highly correlated with each of the individual measures and has the advantage of representing a larger number of documents than any single measure alone. It should also be noted that measures of impact include both measured and perceived (speculative or estimated) assessments of the effects of e-learning.

Table 10. Intercorrelations among individual and composite impact measures

Impact Measures	Motivation/ Satisfaction	Interactivity/ Communication	Meeting Social Demands	Attrition/ Retention	Learning flexibility	Cost
Achievement	0.65*	0.61*	0.55*	0.69*	0.53*	0.21
<i>N</i>	116	100	79	20	109	30
Motivation/ Satisfaction		0.67	0.66	0.09	0.42*	-0.36
<i>N</i>		111	75	23	116	34
Interactivity/ Communication			0.73*	-0.09	0.48*	0.015
<i>N</i>			91	22	161	38
Meeting Social Demands				a	0.43*	0.14
<i>N</i>					148	49
Attrition/ Retention					-0.07	0.43*
<i>N</i>					29	17
Learning flexibility						0.22
<i>N</i>						68
Impact of e-learning (composite mean)	0.93*	0.88*	0.87*	0.89*	0.733*	
<i>N</i>	250	204	237	225	44	

* $p < 0.05$; a - No correlation could be computed.

Which Predictor Variables are Associated with Perceived Technology Impacts Overall?

In this section we explore the relationship between the individual predictor variables and the composite measure of impact for all the sources of evidence taken together. Doing so combines evidence and opinion without regard for the direction of the relationship between variables coded dichotomously (e.g., applies, does not apply). In other words, we can conclude whether a factor is associated with technology impacts overall but not whether the direction of the influence is positive or negative.

In Table 11 we report the overall perceived impacts of e-learning across sources of evidence. The composite Impact measure is positive in a majority of the documents regardless of the source of evidence. If all the documents from a single source were positive the mean would be +1.00 and the standard deviation would be zero, indicating uniform evidence. That most of the averages were high, with small standard deviations, suggests that the view that e-learning has deleterious effects is an unpopular one, which has received little general support in the primary evidence and literature reviews of evidence.

Table 11. Overall perceived impacts of e-learning across sources of evidence

Document Source	Mean	<i>N</i>	<i>SD</i>
General public opinion	0.77	190	0.52
Trade/ practitioners position	0.82	90	0.40
Policy making reports	0.76	67	0.39
Scholarly academic reviews	0.68	95	0.49
Primary empirical research	0.67	128	0.46
Total	0.74	570	0.47

$F(4, 565) = 1.95, p = 0.10$

An examination of the perceived impacts of e-learning across theme areas showed uniformly positive results except for early childhood education. See Table 12. There were only seven studies in this area. This may indicate apprehension about using e-learning for children prematurely, the difficulty of research, or a general lack of interest in the topic for young children.

Table 12. Overall perceived impacts of e-learning across theme areas

CCL Theme Areas	Mean	<i>N</i>	<i>SD</i>
Adult Education	0.79	23	0.38
Early Childhood Education	0.17	7	0.89
Elementary/Secondary Education	0.72	180	0.51
Postsecondary Education	0.75	288	0.45
Health and Learning	0.80	51	0.40
Not Specified	0.73	21	0.39
Total	0.74	570	0.47

$F(5, 564) = 2.302, p < 0.05$

According to Table 13, there were significant differences in the overall perceived impacts of e-learning depending on the context of technology use. Impacts are larger in distance learning contexts and smaller in face-to-face learning situations. The benefits of e-learning at a distance may be enhanced when technology is understood to be a necessary condition for learning and instruction.

Table 13. Overall perceived impacts of e-learning across the contexts of technology use

Context of Technology Use	Mean	<i>N</i>	<i>SD</i>
Face-to-Face	0.60	108	0.58
Hybrid	0.75	80	0.46
DE	0.79	183	0.41
DNA/Unspecified	0.76	199	0.45
Total	0.74	570	0.47

$F(3, 566) = 4.10, p < 0.01$

Table 14 summarizes the significant differences in perceived impact when the nature of the technology tools are examined separately. Documents which highlight the use of virtual reality and simulations have the highest perceived impact of e-learning, though the total number of documents containing them is rather limited.

Table 14. Overall perceived impacts of e-learning across technology tools

Technology Tools	Mean	<i>N</i>	<i>SD</i>
Technology integration	0.65	117	0.53
All network-based technologies: Internet/Web-based/CMC, etc.	0.72	138	0.49
Virtual reality, simulations, etc.	0.81	16	0.40
DNA/Unspecified	0.78	299	0.44
Total	0.74	570	0.47

$F(3, 566) = 2.30, p = 0.084$

Table 15 focuses not on how the technology tools were designed but how the technology was used pedagogically. Perceived impacts of technology are believed to be larger for communication and student-led purposes and smaller for instructional and informative purposes. A possible interpretation of this finding focuses on using technology as an interactive tool for learning versus using technology for information gathering and information transmission.

Table 15. Overall perceived impacts of e-learning across pedagogical uses of technology

Pedagogical Uses of Technology	Mean	<i>N</i>	<i>SD</i>
Instructional/Informative	0.63	82	0.46
Communication	0.77	344	0.46
Student Applications	0.77	47	0.46
DNA/Unspecified	0.69	97	0.50
Total	0.74	570	0.47

$F(3, 566) = 2.42, p = 0.065$

Table 16 shows that the perceived impact of e-learning is higher among the documents that specifically mention the inclusion of professional training in the uses of technology for learning. This is consistent with the notion that professional development is one key to the effectiveness of educational technology.

Table 16. Overall perceived impacts of e-learning for professional training

Pedagogy – Prof. Training	Mean	<i>N</i>	<i>SD</i>
Applies	0.86	65	0.31
Does not apply	0.72	505	0.48
Total	0.74	570	0.47

$F(1, 568) = 4.69, p < .05$

Table 17 shows that the perceived impacts of e-learning are higher in documents that mention the importance of addressing technology infrastructure and logistics.

Table 17. Overall perceived impacts of e-learning for infrastructure/logistics

Pedagogy - Infrastructure/Logistics	Mean	<i>N</i>	<i>SD</i>
Applies	0.81	265	0.40
Does not apply	0.68	305	0.51
Total	0.74	570	0.47

$F(1, 568) = 10.43, p = 0.001$

Table 18 and 19 examine two aspects of context—location and setting. Both factors are related to perceived impacts.

Table 18. Overall perceived impacts of e-learning for location

Context – Location	Mean	<i>N</i>	<i>SD</i>
Applies	0.89	42	0.34
Does not apply	0.73	528	0.48
Total	0.74	570	0.47

$F(1, 568) = 4.77, p < .05$

Table 19. Overall perceived impacts of e-learning for school setting

Context - School Setting	Mean	<i>N</i>	<i>SD</i>
Applies	0.88	36	0.22
Does not apply	0.73	534	0.48
Total	0.74	570	0.47

$F(1, 568) = 3.51, p = 0.061$

Analysis of Predictors and Outcomes: Research Reviews and Primary Canadian Research

These two literatures together include 223 documents. So that we could examine best practices and procedures in the two literatures combined, we first tested the difference between them in terms of our composite impact measure using one-way ANOVA. Results revealed that the two bodies of literature were not significantly different regarding the impact of e-learning and so their data could be treated together. Means and standard deviation, plus the *F*-ratio, are shown in Table 20.

Table 20. Perceived impacts of e-learning: Comparison of sources of research evidence

Source of Document	<i>N</i>	Mean	<i>SD</i>
Scholarly academic reviews	95	0.68	0.49
Primary empirical research	128	0.67	0.46
Total	223	0.67	0.47

$F(1,221) = .020, p > 0.05$

Next, we were interested in knowing if the results of the foregoing analyses could be generalized across all of the CCL Theme Areas. That is, are there differences in impact that differentiate adult education students, for instance, from those involved in Health Learning? Table 21 shows the results of this analysis. We found that mean impact did not vary across categories of Theme Area. The only caveat here is the low cell frequency for Adult Education and Health and Learning. Note that the category Early Childhood Education does not appear in the table. This is because we found that there are no documents that relate to this theme area in the literature we reviewed.

Table 21. Perceived impacts across CCL theme areas

CCL Theme Areas	<i>N</i>	Mean	<i>SD</i>
Adult Education	11	0.68	0.46
Elementary/Secondary Education	68	0.71	0.48
Postsecondary Education	109	0.65	0.49
Health and Learning	25	0.68	0.47
Not Specified	10	0.65	0.38
Total	223	0.67	0.47

$F(4,218) = .133, p > 0.05$

We began to address the issue of best practices by examining the context within which technology is applied in terms of its global impact. Three context categories were coded, ranging from standard face-to-face instruction to distance education (DE) where technology is a requirement of implementation. We found (Table 22) that these categories of context did not differ.

Table 22. Perceived impacts: Comparison among categories of “context of technology use”

Context of Use	<i>N</i>	Mean	<i>SD</i>
Face-to-Face	51	0.61	0.48
Hybrid	40	0.73	0.40
DE	55	0.64	0.48
DNA/Unspecified	77	0.70	0.50
Total	223	0.67	0.47

$F(3, 219) = .672, p > 0.05$

We examined the impact of various technologies (see Table 23) and found that, in terms of impact, none was better than another. However, note that the largest category frequency is DNA/Unspecified, suggesting that the research literature, unfortunately, does not always make the kind of technology investigated explicit.

Table 23. Perceived impacts: Comparison among categories of “technology type”

Technology Type	<i>N</i>	Mean	<i>SD</i>
Technology integration	51	0.58	0.53
All network-based technologies: Internet/Web-based/CMC, etc.	62	0.63	0.48
Virtual reality, simulations, etc.	9	0.77	0.44
DNA/Unspecified	101	0.70	0.44
Total	223	0.67	0.47

$F(3, 219) = .941, p > 0.05$

One of the most important issues relating to best practices in e-learning is how technology is applied to instructional settings. The variable that addresses this issue is shown in Table 24 and is referred to as Pedagogical Implementation of Technology. The levels shown in Table 24 range from teacher-centered uses of technology to student-centered uses of technology. While the *F*-ratio does not reach significance, it is close enough to interpret the post hoc analysis that came after ANOVA. Post hoc analysis indicated that Instructional/Informative applications of technology significantly differed from Student Applications.

Table 24. Perceived impacts: Comparison among categories of “pedagogical implementation of technology”

Pedagogical Implementation	<i>N</i>	Mean	<i>SD</i>
Instructional/Informative	33	0.49	0.49
Communication	106	0.72	0.49
Student Applications	29	0.77	0.41
DNA/Unspecified	55	0.65	0.45
Total	223	0.67	0.47

$F(3, 219) = 2.37, p = .072$

Among the variables of interest to both practitioners and policy makers is whether the introduction of professional training has an impact on the outcomes of technology use. Does it matter if teacher training, workshops, online help sites, etc. are worth the effort and expense associated with them? The research literature suggests that it does matter. Documents which contained evidence of the implementation of professional development had a higher impact mean than documents that did not mention it (See Table 25).

Table 25. Perceived impact of Professional Training

Professional Training	<i>N</i>	Mean	<i>SD</i>
Applies	36	0.86	0.32
Does not apply	187	0.64	0.49

$t(df = 70.49) = 2.68, p < .01$

Similarly, we considered whether course development has an impact on the successful implementation of e-learning. While Table 26 indicates that the mean for global impact is higher in documents that consider course development, there is no significant difference.

Table 26. Perceived impact of Course Development

Course Development	<i>N</i>	Mean	<i>SD</i>
Applies	117	0.71	0.48
Does not apply	106	0.63	0.47

$t(df = 221) = 1.24, p > .05$

A similar finding resulted (See Table 27) when the impact of Infrastructure and Logistics was considered.

Table 27. Perceived impact of Infrastructure/Logistics

Infrastructure/Logistics	<i>N</i>	Mean	<i>SD</i>
Applies	94	0.71	0.45
Does not apply	129	0.64	0.49

$t(df = 208.34) = 1.11, p > .05$

The results of these analyses indicates an overall relationship between the predictor variables, namely the nature of technology use and pedagogical factors, and general impacts of e-learning. Furthermore, these relationships are generally similar to our conclusions when we included all sources of evidence in the analyses.

However, this should not be taken to mean that in given circumstances, with particular learner groups that these conditions apply universally, for at least two reasons. First, there is variability associated with the predictors and outcomes; individual relationships appear only modest in size. Second, and especially important, the quality and quantity of the evidence does not allow us to conclude with certainty the factors which impact on e-learning.

Quantitative Summary of the Canadian Primary Research on E-learning

What is a quantitative summary? As a final stage in this research, we undertook to identify the primary e-learning studies from the Canadian context that could be summarized quantitatively. This summary resembles a meta-analysis in its methodological approach, but is not as inclusive as a meta-analysis might be expected to be. The methodological approach to meta-analysis involves synthesizing the experimental and quasi-experimental studies from which an effect size can be extracted. An effect size is the standardized mean difference between a treatment condition (e-learning) and control condition (no e-learning). An effect size, therefore, is interpreted in units of standard deviation, and can be negative or positive. A positive effect size says that the treatment group outperformed the control group. A negative effect size says the reverse. Generally speaking, effect sizes up to ± 0.25 are considered small and effect sizes up to ± 0.75 are considered moderate. Effect sizes over ± 0.75 are large, and when positive suggest that the treatment had a noticeable effect compared to the control condition.

A distribution of effect sizes can be averaged to produce an overall summary. The same standards of interpretation that apply to individual effect sizes also apply to the average. However, the variability among effect sizes around the mean must also be considered. Widely dispersed effect sizes (heterogeneous) are not representative of a single parameter in the population of effect sizes. In other words, the mean effect size cannot be unambiguously distinguished from other mean effect sizes in the same population.

When an overall mean effect size is heterogeneous, it is usually appropriate to explore this variability by introducing moderator variables. We did so here by exploring the relationship between effect size and type of research design.

Method of selecting studies. Our goal was to identify the studies, from the Canadian primary research literature, that could be included in a meta-analysis, to attempt to describe the measured impact of e-learning based on high-quality studies. We examined the 152 studies that we have previously described and analyzed and only found a total of 7 that were truly experimental (i.e., random assignment) and 10 that were quasi-experimental (i.e., not randomized but possessing a pretest and a posttest). The presence of a pretest makes a quasi-experimental design more interpretable than a non-randomized posttest only design. Within these 17 studies we identified 29 independent effect sizes (i.e., studies often contain more than one finding). Two raters, working independently, judged the number of effect sizes that could be derived from each study (89% agreement) and the calculation of the effect size that was extracted in each case (97% agreement).

Analysis and results. It is generally known that small sample means suffer greatly from the influence of outlying findings and so we decided to consider the composite collection of effect sizes as “the composite impact of e-learning,” rather than analyzing them separately by type of outcome measure. For the 29 effect sizes, Hedges’ g^+ (unbiased mean) was +0.117, by the standards previously described, a small effect (see the last line in Table 28). Accordingly, approximately 54% of the e-learning participants performed at or above the mean of the control participants (50th percentile), an advantage of 4%. However, the heterogeneity analysis was significant (the Q -value in Table 28), indicating that the effect sizes were widely dispersed. It is clearly not the case that e-learning is always the superior condition for educational impact. Our search for the ideal conditions continues. Elsewhere in this review we have noted the possible importance of pedagogical features as they relate to the integration of technology into learning. We continue to consider this to be an important direction for future research.

We then undertook an examination of the differential effects of true experiments and quasi-experiments. This analysis is also shown in Table 28. The mean effect size of the 20 true experiment effects was +0.109 and the mean effect size of the 9 quasi-experimental effects was +0.245.

Table 28. E-learning effect sizes broken down by research design.

Design Types	Studies	Effect Sizes	95% confidence interval		Heterogeneity		
	k	g^+	Lower limit	Upper limit	Q -value	$df(Q)$	p -value
True Experimental	20	0.108	0.062	0.155	79.068	19	0.000
Quasi-Experimental	9	0.245	0.066	0.423	14.570	8	0.068
Composite	29	0.117	0.072	0.162	95.746	28	0.000

DISCUSSION

INTRODUCTION

The proliferation of, and interest in e-learning in Canada is unquestionable. However, it is somewhat uncertain how e-learning will proceed in the future, given the magnitude of the investment required to develop it, sustain it and cause it to grow. We undertook this review to provide answers to a host of questions regarding research and development of e-learning over the past five years. While history is not always the best guide to future decision-making, it does provide a level of evidence that goes beyond decision-making based on opinion, politics, conjecture and posturing. We believe that the foregoing review will provide a set of lenses through which those areas of successful and unsuccessful implementation can be brought into focus.

An uncritical assessment of the evidence from myriad sources provides a fairly consistent and positive picture. Conclusions from Canadian primary research, international literature reviews, policy documents, media reports, and practitioner publications are mostly favourable. Yet a closer examination of the evidence paints a less convincing portrait or “rough sketch.” In Canada there is a lack of evidence in some theme areas, notably early childhood learning, and a lack of experimental and quasi-experimental evidence that would allow unambiguous causal conclusions to be drawn about effectiveness. The quality and scope of the research evidence does not match the time, cost and resources that have been and will be dedicated to the development and implementation of e-learning. One of our most striking conclusions—one that bears close consideration by practitioners and policy makers alike—is the need for programs of development for new initiatives that have high-quality research and evaluation programs or components built-in as a forethought, not an afterthought. And we believe there is a need for large-scale, longitudinal and intensive implementations of e-learning which go beyond investigations of short-term impact. Such initiatives require the attention of specially trained educational technologists, working alongside content experts and other educators.

In the health sciences, new methods are implemented following a progression from small scale, controlled laboratory experimentation, to controlled field trials, to wide scale field investigations and follow-up. In Canada’s e-learning endeavours, we need to consider whether such a model of inquiry may bear fruit and whether the expenses of pan-Canadian efforts at scalable inquiry are truly worth the costs.

WHAT WE KNOW: CONSENSUAL VALIDATION

We were surprised at the remarkable consistency that emerged across the sources of evidence and, to a lesser extent, across the CCL theme areas. Opinions among policy makers, practitioners, the general public, plus evidence from Canadian primary research and a variety of literature reviews, all point to the positive impacts of e-learning on achievement, motivation, communication, learning flexibility and meeting social demands. But the consensual evidence alone does not reveal what accounts for these positive impressions across the multiple constituencies represented in this study.

WHAT WE KNOW: THE EVIDENCE

Major Messages: Sample of Document Conclusions

In the Results, we included a section on the analysis of the most representative messages found in each of the five document sources: general public opinion; practitioner literature; policy documents; scholarly reviews; and primary Canadian research. What follows is a summary of the major messages that were derived from each of these sources.

General Public Opinion:

- E-learning is a rapidly growing field in education.
- E-learning provides greater access to educational programs.
- Funding the high costs of e-learning may divert resources away from other educational priorities.
- There is fear of a negative impact on the development of children's creative skills.
- Teachers and classrooms will remain essential in the world of e-learning.

Practitioners:

- E-learning increases accessibility, learning flexibility, and opportunities for learning (p.29).
- E-learning requires careful attention to instructional design, pedagogical planning, professional training and fiscal support.
- We need new policies and strategies to meet the emerging social demands of educational technology.

Policy documents:

- Policy makers are mostly favorable towards e-learning.
- There is a need to bridge the gap between theory, research, and practice.
- Technology should be introduced and used only in appropriate contexts.
- There are four major reasons for using e-learning: economic competitiveness; educational attainment, increased access, and catalyst for educational change.

Reviews:

- The reviews of e-learning range from neutral to positive; it is at least as effective as traditional instruction.
- We need to address design issues and new strategies for teaching and learning.
- Effective e-learning requires the presence of immediate, extensive, and sustained support.
- There is an absence of strong empirical evidence to support the use of e-learning.

Primary studies:

- Some learners are better prepared to use e-learning effectively than others.
- Effective instructional design for e-learning does not resemble traditional pedagogical methods.
- Teachers require professional development and training to use technology effectively.

- Collaborative methods afforded by online technologies facilitate the development of higher-order thinking.
- E-learning provides disabled students with previously unavailable educational opportunities.

FINDINGS FROM ANALYSES OF DATA

We examined the data from a number of perspectives, including that of its quality as evidence. Because of the categories of sources we chose to examine, from public opinion to primary research, the quality of evidence varies accordingly. In the primary research literature we examined the kinds of research designs that were used. We found that over half of the studies conducted in Canada are qualitative in nature, with the other nearly half split between surveys and quantitative studies (correlational and experimental). When we looked at the nature of the research designs, again, 51% are qualitative case studies and 15.8% are experimental or quasi-experimental studies. It seems that studies that can help us understand “what works” in e-learning settings are underrepresented in the Canadian research literature.

Generally speaking, the data can be classified as either outcomes (we refer to them as “impacts.”) or predictors. Outcomes/impacts are the perceived or measured benefits of e-learning, whereas predictors are the conditions or features of e-learning that can potentially affect the outcomes/impacts. The impacts were coded on a positive to negative scale and included: 1) achievement; 2) motivation/satisfaction; 3) interactivity/communication; 4) meeting social demands; 5) retention/attrition; 6) learning flexibility; and 7) cost. Based on an analysis of the correlations among these impacts, we subsequently collapsed them (all but cost) into a single impact scale, ranging from -1 to $+1$. We found, generally, that the perception of impact or actual measured impact varies across the types of documents. They appear to be higher in general opinion documents, practitioner documents and policy making reports than in scholarly reviews and primary research. While this represents an expression of hope for positive impact, on the one hand, it possibly represents reality on the other. Where there were sufficient documents to examine and code, impact was high across each of the CCL Theme Areas. Health and Learning was the highest, with a mean of 0.80 and Elementary/Secondary was the lowest, with a mean of 0.77. However, there was no significant difference between these means.

The perceived impact of e-learning and technology use was higher in distance education, where its presence is required (Mean = 0.80) and lower in face-to-face instructional settings (Mean = 0.60) where its presence is not required. Network-based technologies (e.g., Internet, Web-based, CMC) produced a higher impact score (Mean = 0.72) than straight technology integration in educational settings (Mean = 0.66), although this difference was considered negligible. Interestingly, among the Pedagogical Uses of Technology, student applications (i.e., students using technology) and communication applications (both Mean = 0.78) had a higher impact score than instructional or informative uses (Mean = 0.63). This result suggests that the student manipulation of technology in achieving the goals of education is preferable to teacher manipulation of technology.

In terms of predictor variables (professional training, course design, infrastructure/logistics, type of learners—general population, special needs, gifted, gender issues and ethnicity/race/religion/aboriginal—location, location, school setting, context of technology use, type of tool used and pedagogical function of technology) we found the following:

- Professional development was underrepresented compared to issues of course design and infrastructure/logistics.
- Most attention is devoted to general population students, with little representation of special needs, the gifted students, issues of gender or ethnic/race/religious/ aboriginal status.
- The greatest attention is paid to technology use in distance education and the least attention is paid to the newly emerging area of hybrid/blended learning.
- The most attention is paid to networked technologies such as the Internet, the WWW and CMC and the least paid to virtual reality and simulations.
- Using technology for instruction and communication are the two highest categories of pedagogical use.

Our quantitative summary of the primary Canadian studies for which effect sizes could be calculated tends to support the general impression of the positive benefits of e-learning. While the mean effect size is not large ($g^+ = 0.117$), it is nonetheless in a positive direction. However, the wide variability suggests that the effectiveness of elearning is not always guaranteed. Given that we as educators are still on the threshold of understanding how to design courses to maximize the potentials of technology, this finding represents a hopeful sign. More attention must be given to exploring the interactive effects of learning about technology and learning with technology, while realizing all the while that it is not the panacea that some suggest it to be.

THE CCL OBJECTIVES

The objectives of this review, as stated by the Canadian Council on Learning, are as follows: 1) Identify and verify through research the most effective practices and procedures to promote learning; 2) Identify major gaps in our knowledge and understanding of e-learning; and 3) Identify the most promising lines of inquiry for addressing those gaps.

The approach that we took in this review—the use of frequency counts, weak measures of outcomes and relatively few coded predictor variables—does not readily present us with evidence of best practices and “what works” in e-learning. This is the job that a meta-analysis could accomplish by estimating the average strength of various instructional treatments and the variability associated with them. Even if we had originally intended to do this on the primary empirical literature of Canada, a task that could have been managed in the time frame of this review, the relatively small corpus of quantitative research conducted in Canada would have rendered this task nearly impossible to achieve, and would probably have resulted in our having to say “we can’t tell from the data.” However, this approach to systematic review has revealed where many research efforts have been placed and where the gaps in our knowledge lie. Overall, we know that research in e-learning has not been a Canadian priority; the culture of educational technology research, as distinct from development, has not taken on great import like it has in the U.S., except as it appears to have happened in the business sector. Historically, there have been few successful centres, institutes or networks of research in educational technology that would generate the kinds of Canadian research and evaluation evidence of learning impacts upon which strong conclusions can be based. Likewise, there is no mandate for evidence-based policy making (as there is in the U.K., for instance) that places issues such as research in the development of e-learning as a major pan-Canadian research priority.

In addition, there appears to have been a disproportionate emphasis on qualitative research in the Canadian e-learning research culture. While we laud any and all quality research efforts, the relative de-emphasis on quantitative research means that its areas of strength—those types of questions that can be answered through experimental and quasi-experimental studies—are not as well represented in the literature as would be desirable. Does this mean that our conclusions for innovation must be based primarily on investigation in foreign contexts? Regrettably, the answer is probably yes.

We noted that there are gaps in areas of research related to early childhood education and adult education. It is fairly easy to understand the former, but it is harder to decipher the latter. It may be that the larger bodies of knowledge on secondary and postsecondary education result from the direct involvement of universities in these research efforts. Naturally, we would encourage a greater interest from school boards and districts in conducting research, and we would like to see emphasis placed on rigorous implementation and quality design and analysis. We see academic/practitioner/policy maker partnerships as a very desirable way to accommodate the multiple perspectives that are needed to answer these important and timely questions. Furthermore, the time and contribution of these various parties needs to be recognized and supported while there needs to be a separation of vested interests, particularly in the analysis and interpretation stages, to increase objectivity and to ensure credibility.

Finally, we believe that more emphasis must be placed on implementing longitudinal research, whether qualitative or quantitative (preferable a mixture of the two), and that all development efforts be accompanied by strong evaluation components that focus on learning impact. It is a shame to attempt innovation and not be able to tell why it works or doesn't work. In this sense, the finest laboratories for e-learning research are the institutions in which it is being applied.

LIMITATIONS AND FUTURE DIRECTIONS

The biggest unanswered question for policy makers and practitioners concerns whether e-learning is worth the cost. The generally positive results on achievement, motivation, and other outcomes suggest there is positive evidence as well as positive opinions among the stakeholders. But the fascinating and largely unanswered question, concerns the emphasis which is placed on deployment, attendant costs, and what one might take away, or not add, given the expense of an e-learning curriculum. While in distance learning environments this may be less of an issue since technology is a requirement of operation, in face-to-face and hybrid/blended learning situations many policy makers struggle with decisions regarding the choices between innovative pedagogy and innovative technology. We don't have firm answers for them yet.

While we did not highlight them in this review, we are aware that there are promising areas of new development focusing on the specific applications of technology listed below.

Learning objects: (Downes, 2000; Friesen, 2004; McGreal & Roberts, 2001; Paquette & Rosca, 2002; Paquette, 2003, 2004; Paquette, Lundgren-Cayrol, Miara, & Guérette, 2003; Wiley, 2000; 2003).

Learning Object Repositories such as Campus Alberta Repository of Education Objects (CAREO: <http://www.careo.org/>); Co-operative Learning Object Exchange (CLOE:

<http://cloe.on.ca/>); LORNET (<http://www.lornet.org>); and Multimedia Educational Resource for Learning and Online Teaching (MERLOT: (<http://www.merlot.org/>)).

Standardization of MetaData Projects such as CanCore (<http://www.cancore.ca/>); The Dublin Core Metadata Initiative (<http://dublincore.org/>); World Wide Web Consortium (W3C) Metadata Activity Project (<http://www.w3.org/Metadata/Activity.html>); IMS Global Learning Consortium Metadata Specification Project (<http://www.imsglobal.org/metadata/>); The Metadata Encoding and Transmission Standard Project (METS) (<http://www.loc.gov/standards/mets/>); and the IEEE Learning Object Metadata Standard (IEEE, 2002).

Electronic portfolios such as Learning Innovations Forum d'Innovation d'Apprentissage (LIFIA: <http://www.lifia.ca>); Centre for the Study of Learning and Performance (CSLP) ePortfolio Project (<http://doe.concordia.ca/cslp/ICT-ePortfolio.php>); and the ePortfolio Initiative (H. Barrett: <http://www.electronicportfolios.org/>).

Broadband Enabled Lifelong Learning Environment Project (BELLE: <http://belle.netera.ca/>); Knowledge Forums at the Institute for Knowledge Innovation and Technology (IKIT: <http://ikit.org/>), Text weaving (Feenberg, n.d.); the learning kit for studying (Winne et al. in press); Mobile Learning (Kukulska-Hulme & Traxler, 2005); IMS Learning Design (Koper, 2005; Paquette, 2004); the work being done by the EduSource Collaboration (McGreal, et al. 2004); Human-Computer Interaction Research (T. Carey: http://watserv1.uwaterloo.ca/~tcarey/hcitol_lab.html) as well as a myriad of other promising developments.

We share with others our personal enthusiasm for the potential of these inquires to bear fruit. But here too, if the impact of e-learning on students and educators is paramount, then we need to consider, as an integral part of development, whether and to what extent there are meaningful pedagogical advantages to the new applications. Do, in fact, students using the new technologies learn more, or better? Do, in fact, educators improve their teaching practices? Are the tools readily usable? How much professional development and training is needed? To borrow an idea from the film "Field of Dreams": if you build it, will they come? In other words, the promise of e-learning with new developments must be matched by a consideration of when, how, where, and by whom these new developments will be used. We suggest that needs assessments, front-end analyses, and other forms of usability assessment accompany tests of effectiveness, efficiency and cost-benefit.

We emphasized Canadian primary research to determine the nature and extent of evidence in our country. Our ability to compare Canadian evidence with research from other countries was limited and indirect. We included only literature reviews of non-Canadian primary research. We agree with the importance of examining what is known within the nation on this important topic but we must also find ways to blend our knowledge with what is learned elsewhere. Some topics have a uniquely Canadian focus, such as language, culture, and geography, and may need to be studied separately. But other topics, such as the pedagogical qualities and types of technology use which impact on the quality and quantity of learning and motivation, not only deserve attention within Canada but also in combination with what we can learn from the evidence collected elsewhere. Given the magnitude of evidence that exists beyond our borders, and particularly from the U.S., providing a proper review in the time frame allotted was impossible.

This review of e-learning attempted to go beyond traditional reviews of the empirical literature by including the evidence and opinions from a variety of sources. Because of the scope of this undertaking, its novelty, and the time constraints under which we operated, we have been able to provide only a rough portrait of the evidence and opinions. In doing so, we attempted to strike a balance between the extraordinary breadth of our review and the depth we wanted to achieve in conducting a detailed analysis of the documents. And even while we insured coverage of five distinct sources of evidence, we did not do so comprehensively for all of them. A more elaborate review and Argument Catalogue is called for, to explore the documents in greater depth, and to incorporate evidence from international efforts at primary research, in particular.

While we incorporated a large number of variables, we are certain that a finer analysis of the literature would yield far more. For example, our review did not incorporate evidence on subject matter, duration of treatment or newer developments in technology software and courseware. In our recently published meta-analysis of the empirical-comparative literature of distance education (Bernard et al. 2004), we coded 54 study features related to the methodological quality of the studies, pedagogy, media and technology, context, etc. of the 236 studies we included. This meta-analysis required four years to complete at an estimated cost many times greater than the current review. We envision a study of the e-learning literature to require nearly that amount of time and resources.

We did not examine the evidence from a theoretical perspective, in part because of the time limits, but primarily because there is little in the way of theory-testing research on e-learning that can be synthesized. The importance of doing this may depend on whether e-learning is a transparent tool for learning which merely delivers pedagogy and content (e.g., Clark, 1983), or a transformative one, which impacts how pedagogy and content are blended and delivered (e.g., Ullner, 1994; Dede, 1996, 2000). Investigations of computer conferencing (e.g. Bures, Abrami, & Amundsen, 2000), text-weaving, and knowledge forums may be worth a detailed synthesis of evidence and new primary evidence. Similarly, research on interactive multimedia (Mayer, 2003) and embedded multimedia (Chambers Cheung, Gifford, Madden, & Slavin, in press) may explore what is unique about e-learning. But we also need good questions, either inductive or deductive, through which key propositions can be explored.

There were also methodological challenges and shortcomings to this review and our use of an argument catalogue to synthesize views on e-learning. We did not weight outcomes (i.e., effect sizes) by their size and complexity. In traditional meta-analyses, for example, the findings from studies are weighted by sample size so that larger studies have more weight. We did not weight the primary evidence by sample size but instead treated each study equally. Similarly, we did not account for the size and scope of literature reviews and policy documents in aggregating evidence from these sources. A small review of several pages was given the same weight as a lengthy one. In future, we might consider given more weight to papers as a function of their scope.

Finally, our analyses of evidence, including the primary evidence, are based merely on frequency analyses or vote counts of impacts without regard to the methodological quality of the evidence. We combined all sources of evidence, regardless of the type and quality of design, in part because applying more stringent criteria would have left too few documents to analyse. We also did not compute effect sizes and cannot estimate the magnitude of the

impact of technology integration on achievement, motivation, dropout, and other outcomes. Vote counts tell us more about the consistency of effects and not about their size. But size matters for policy decisions, as do considerations of cost. Future research should explore both.

In most systematic reviews, especially quantitative syntheses of primary evidence, considerable effort is expended in judging the quality of the evidence using a plethora of methodological criteria often focusing on, but not necessarily limited to, a study's internal validity or the certainty with which causal inferences are likely. Not only did we not apply these quality judgments to the primary Canadian studies as exclusion criteria (given the limited number of studies which would meet rigorous standards), but we applied no quality criteria whatsoever in judging the other sources of evidence. We did, however, compare the primary evidence, literature reviews, and the opinions we extracted from other sources to identify similarities and differences. Nevertheless, we are sensitive to the possibility that a review based on an Argument Catalogue gives voice to popular perceptions and the zeitgeist of current views, whether they are formed carefully or carelessly. We believe the advantages of a comprehensive review like ours are worth the risks and the costs of broad inclusivity. But the final judgment may be the readers'.

WHAT IS NEEDED TO EFFECT AND SUPPORT EFFECTIVE E-LEARNING

In education, there is the mistaken view, repeated over the generations: 1) that technology represents a “magical solution” to a range of problems affecting schools and learners; and 2) that money for technology alone, thrown in large enough quantities at the problems of education, will affect the kinds of changes that are required to produce a well-informed, literate and numerate citizenry. It is probably true that the wide range of electronic technologies (including those that provide access to the Internet) that are now, and will remain available stand a better chance of affecting educational change than the technologies of film, television, learning machines, intelligent tutoring systems, etc. However, it has never been the case that money alone solves problems unless it is invested in equal amounts in human and physical resources. We found among the many coded variables that might be classified as support for e-learning, that reference to professional development ranked the lowest across all document types and CCL theme groups (11.16% of all documents examined). By contrast, nearly half of the documents we examined (47.8%) referred to infrastructure and logistical support or e-learning. It is arguable that the education of Canadians would be better served by more emphasis on preparing and training practitioners to use technology effectively than rushing to adopt the “technology *du jour*.”

Richard E. Clark (1983, 2000) has long argued that technology alone is of little importance in effecting achievement gains in students. Course design and instructional strategies are far more important aspects of effective teaching than the technology that is used. The Bernard et al. (2004) meta-analysis found evidence that pedagogical study features account for more variation in achievement outcomes than media-related study features, at least in the case of distance education. In addition, there are other aspects of instructional design that contribute to the successful implementation of any technology-based course design. There are more than 100 ISD models, but to illustrate the point, the steps in the model from Dick, Carey and Carey (2001) is shown below. The stages in their development model are:

- Analysis
- Design
- Material Development
- Implementation
- Evaluation

More often than not these or a similar set of steps are not considered in the design of instruction or the design of the larger learning systems into which technology is being integrated. The result is often wasted money, wasted effort and a system that does not achieve what it is intended to achieve. Unfortunately, the literature does not appear to document the successes or the failures of the use or misuse of instructional design and development models, except in the context of corporate training. Since the literature of corporate training was beyond the scope of this study, we are unable to establish this empirically.

EVALUATION OF OUR METHODOLOGY

In a previous section we detailed the limitations of this review, which are mostly attributable to the ninety-day time frame in which it was accomplished. But what about the effectiveness of the approach to systematic review—the Argument Catalogue—that we have pioneered and applied here? Several comments about the somewhat unconventional searches that were implemented are appropriate. Systematically reviewing the academic literature is relatively straightforward, given the large range of retrieval tools that are available internationally. However, when it comes to media, practitioner, and policy documents, the retrieval tools are not nearly as sophisticated, organized or complete. Controlled vocabulary may not be used or may be quite broad due to the multidisciplinary nature of the index, abstracts may not be included in the index thus requiring the retrieval of the full document to determine its relevancy, policy and trade documents may be scattered across different indices, access to foreign material may be hampered, dates of coverage of the index may be limited and so on. This makes searching more challenging and time-consuming, and could perhaps, limit the reliability of the data collected. We do not believe this to have been a particular problem here given our focus on retrieving current Canadian material, but sufficient time is required to fully develop and enact proper searches in various international literatures that have somewhat different characteristics, search terms and the like.

This being said, we fully believe that giving voice to the other, often not considered, sources of evidence, whether they are mere opinion, based on practical experience or derived from empirical research is important in developing a complete portrait of a field which touches Canadians at so many different levels, and which requires such a substantial investment in human and material resources.

Elsewhere in this report we have described the primary advantages of an Argument Catalogue as: 1) the ability to “frame” the literature for the purposes of performing other kinds of systematic reviews (e.g., meta-analysis); 2) showing the overlap among the various perspectives; and 3) revealing the gaps or discrepancies between different perspectives on a given topic or question. Given the limitations previously noted, but based on what we have achieved, we fully believe that the notion of an Argument Catalogue to be well worth pursuing, and it is our intention to continue to develop and perfect the methodologies associated with it.

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